

# A WHIRLWIND TOUR OF ELIXIR

## *BUFFER “SNACK CHAT”*

 PIPES, MAILBOXES, & THE ZEN OF JUST LETTING YOUR APP CRASH 💀🚀

# BACKGROUND

# BACKGROUND

A BIT OF INFO ABOUT THE TALK AND CONTEXT

BACKGROUND

BROOKLYN ZELENKA

# BACKGROUND BROOKLYN ZELENKA



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- Cofounder of  **fission**
  - Web3 tools for a Web 2.0 world
  - Early access: <https://tools.fission.codes>
  - Code: <https://github.com/fission-suite>



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- Ethereum Core Developer



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  - Early access: <https://tools.fission.codes>
  - Code: <https://github.com/fission-suite>
- PLT & VM enthusiast
- Ethereum Core Developer
- Previously a FT Elixir developer
  - Exceptional
  - Witchcraft Suite
    - <https://github.com/witchcrafters>
- Keynotes
  - Elixir.LDN 2017 / Empex 2018 / ElixirConf 2019



# BACKGROUND GOALS

## BACKGROUND

## GOALS

- Situate Elixir
- Main characteristics & concepts
- Briefly touch on Phoenix

# BACKGROUND

# WHY ELIXIR?

## BACKGROUND

### WHY ELIXIR?

- According to the 2019 Stack Overflow developer survey:
  - Developers who work with Rust, WebAssembly, and **Elixir** contribute to **open source at the highest rates**
  - Globally, respondents who use Clojure, F#, **Elixir**, and Rust earn the **highest salaries**

# BACKGROUND FUNCTIONAL PROGRAMMING

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**Alan Turing**

**Alonzo Church**

# BACKGROUND FUNCTIONAL PROGRAMMING

**Alan Turing**

Imperative instructions

**Alonzo Church**

Expressions & analytic truths

# BACKGROUND FUNCTIONAL PROGRAMMING

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Imperative instructions

Global state – “memory”

**Alonzo Church**

Expressions & analytic truths

Manual, localized state – “stateless”

# BACKGROUND FUNCTIONAL PROGRAMMING

## Alan Turing

Imperative instructions

Global state – “memory”

Mechanistic, Turing machines

## Alonzo Church

Expressions & analytic truths

Manual, localized state – “stateless”

Semantic, mathematical models

ERLANG & ELIXIR

# ERLANG & ELIXIR

A BRIEF HISTORY OF THE BEAM & OPEN TELECOM PLATFORM

BEAM

ERLANG

BEAM

ERLANG



# BEAM • ERLANG

## HIGH LEVEL

# BEAM • ERLANG

## HIGH LEVEL

- Name
  - Agner Krarup Erlang
  - “Ericsson Language”
- High performance 1980s telecom switches
- Prolog-ish syntax
- Same VM as Elixir (BEAM)
- Full introsp
- Actor model

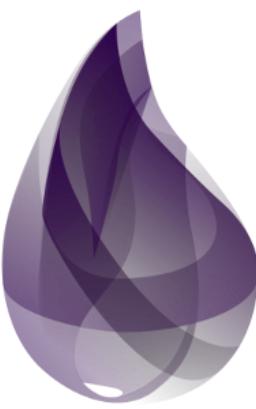
```
-module(count_to_ten).  
-export([count_to_ten/0]).  
  
count_to_ten() → do_count(0).  
  
do_count(10) → 10;  
do_count(N) → do_count(N + 1).
```

B E A M

E L I X I R

B E A M

E L I X I R



BEAM • ELIXIR  
HIGH LEVEL

# BEAM • ELIXIR

## HIGH LEVEL

- Released in 2011
- BDFL José Valim & co
- Several Rails core members
- Runs on Erlang's BEAM VM
- Fully interoperable with Erlang
- Concurrent, fault tolerant, &c

```
defmodule CountToTen do
  def count_to_ten, do: do_count(0)

  defp do_count(10), do: 10
  defp do_count(n), do: do_count(n + 1)
end
```

BEAM • ELIXIR  
PHILOSOPHY

# BEAM • ELIXIR

## PHILOSOPHY

- Readability
- Consistency
- Fault tolerance
- Light weight processes
- Soft realtime
- Modernity (ex. UTF-8 support out of the box)
- Extension / metaprogramming

BEAM • ELIXIR

RUBY INFLUENCE 

BEAM • ELIXIR

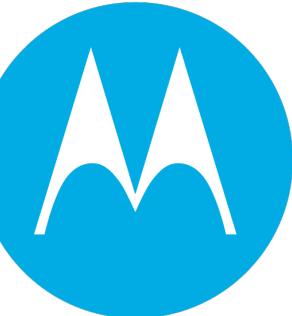
## RUBY INFLUENCE

- Philosophy
  - Friendly
  - Pragmatic
  - Readable ("like English")
  - Permissive
  - Dynamic
- Superficial aesthetics
  - do blocks
  - Dot syntax
  - Truthiness

BEAM  
IN THE WILD

# BEAM IN THE WILD

- WhatsApp (2 million connections on a single node)
- “Every phone call since 1986”
- Discord
- Amazon
- Facebook
- Motorola
- Ericsson (obviously)
- Heroku
- RabbitMQ
- Nerves
- Parallelia



# BEAM MOTIVATING CASES

# BEAM

## MOTIVATING CASES

- Performance free lunch is over
- Networking (ie: internet)
- High availability
- “Nine nines” of uptime
  - 99.999999%
  - ~32ms total downtime **per year**
- Soft realtime
- Fault tolerant
- Concurrency
- Distributed computing
- Hot code reloading
- Clustering

SALIENT SYNTAX

# SALIENT SYNTAX

FIRST THINGS THAT YOU'LL NOTICE

SALIENT SYNTAX

PATTERN MATCHING & MULTIPLE FUNCTION HEADS

```
defmodule WowMath do
  def div(_, 0), do: 0
  def div(a, b), do: a / b
end
```

## SALIENT SYNTAX

## VARIADIC FUNCTIONS

```
defmodule WowMath do
  # Anonymous function arity
  # add_anon = fn(x,y) → x + y end
  # add_anon.(1, 2) # add/0

  def add(), do: 10

  # add/1
  def add(a), do: a + 10

  # add/2
  def add(a, b), do: a + b

  # add/3, despite the default value
  def add(a, b, c \\ 10), do: a + b + c
end
```

SALIENT SYNTAX

PIPES

## SALIENT SYNTAX

### PIPES

- Reorder the flow of functions
- Linearize function calls for readability
- Goes into the first argument position of the next function
- Conceptually there is a “subject”

```
12345
▷ Integer.digits() # => [1, 2, 3, 4, 5]
▷ Enum.count() # => 5
▷ Integer.floor_div(3) # => 1

# Equivalent to
Integer.floor_div(Enum.count(Integer.digits(5)), 3) # => 1
```

# SALIENT SYNTAX PROTOCOLS

```
defprotocol Semigroup do
  @doc "Sticks two things together"
  def concat(a, b)
end
```

# SALIENT SYNTAX PROTOCOLS

```
defprotocol Semigroup do
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  def concat(a, b)
end

defimpl Semigroup, for: Integer do
  @doc """
    iex> Semigroup.concat(3, 4)
    7
  """
  def concat(int_a, int_b), do: int_a + int_b
end

defimpl Semigroup, for: List do
  @doc """
    iex> Semigroup.concat([1, 2, 3], [4, 5, 6])
    [1, 2, 3, 4, 5, 6]
  """
  def concat(list_a, list_b), do: list_a ++ list_b
end

defimpl Semigroup, for: Bitstring do
  @doc """
    iex> Semigroup.concat("hi", "there")
    "hi there"
  """
  def concat(string_a, string_b), do: string_a <+ string_b
end
```

# CONCURRENCY

# CONCURRENCY

THE BEAM'S RAISON D'ÊTRE

# CONCURRENCY LIGHTWEIGHT

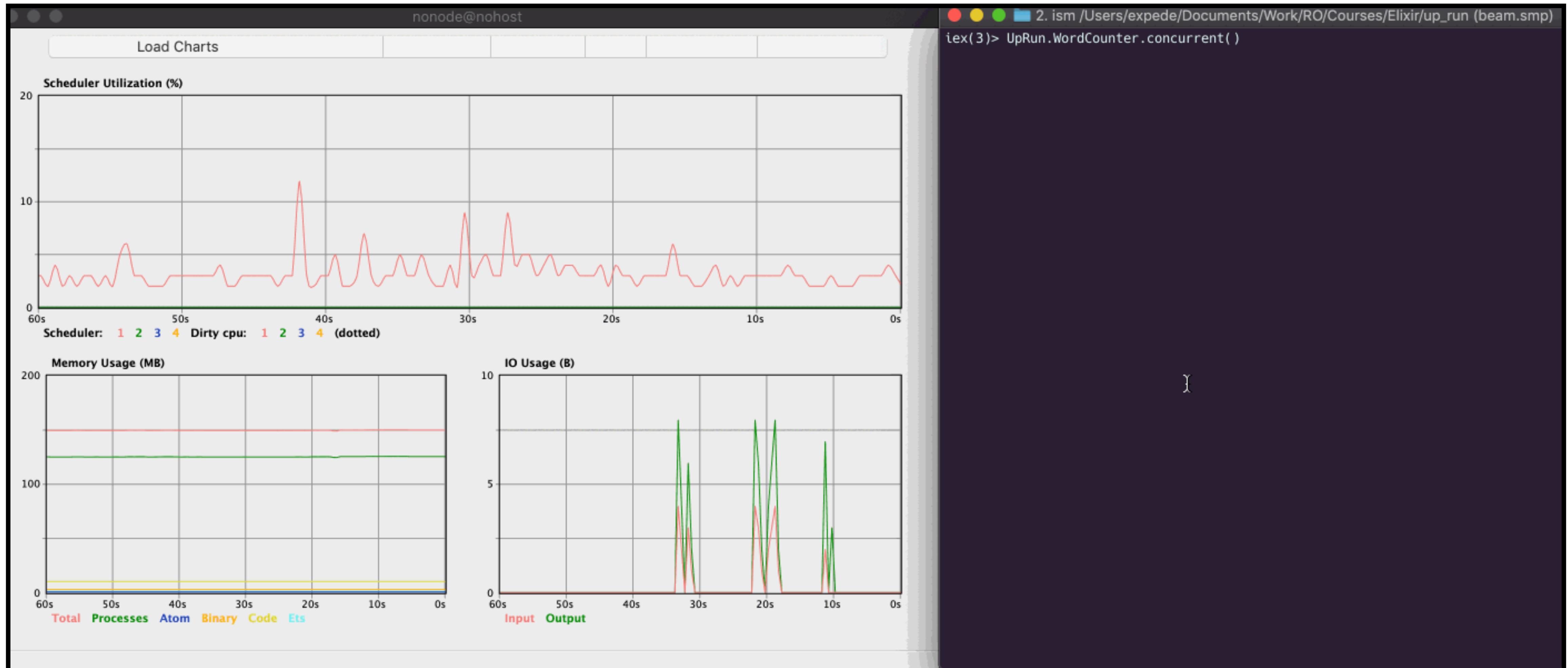
# CONCURRENCY

## LIGHTWEIGHT

- Lightweight virtual green threads
- Spin up millions of processes easily
- spawn ~ fork

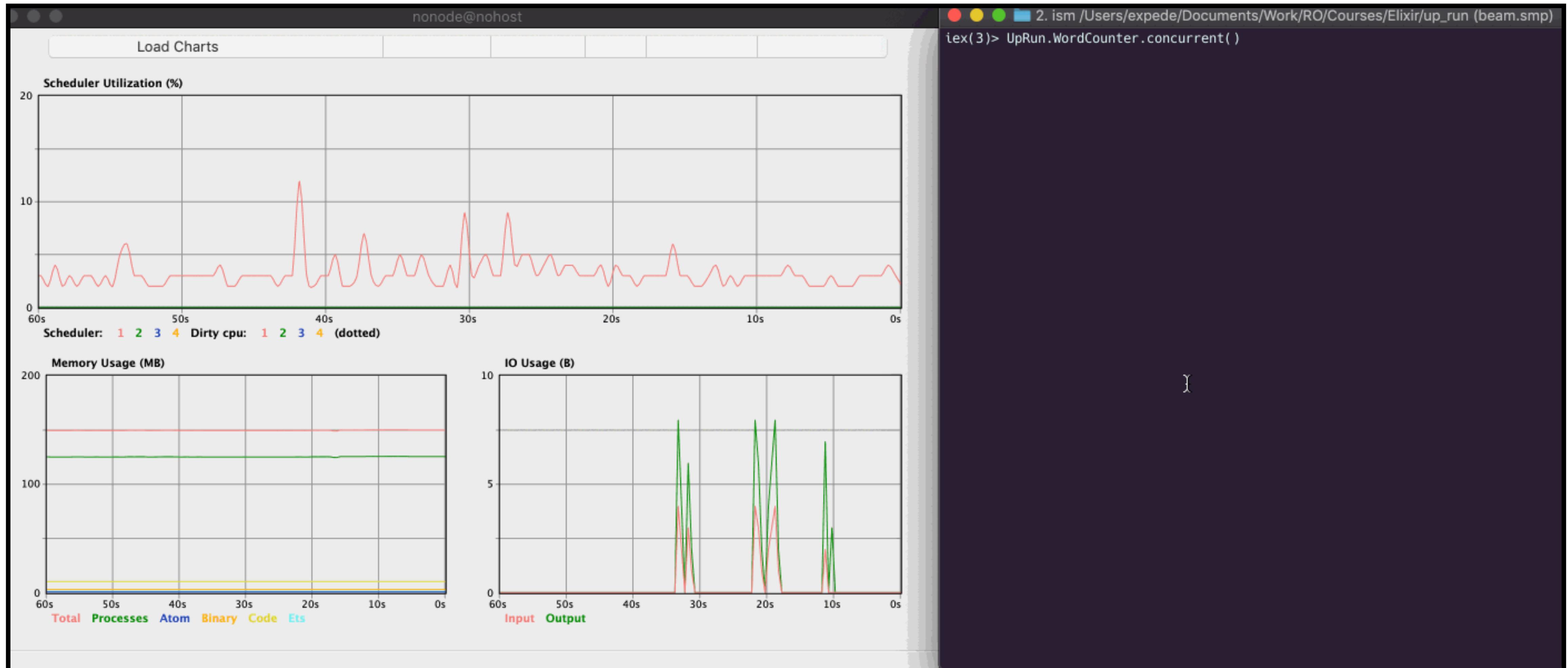
# CONCURRENCY

## “WAR & PEACE” WORD FREQUENCY



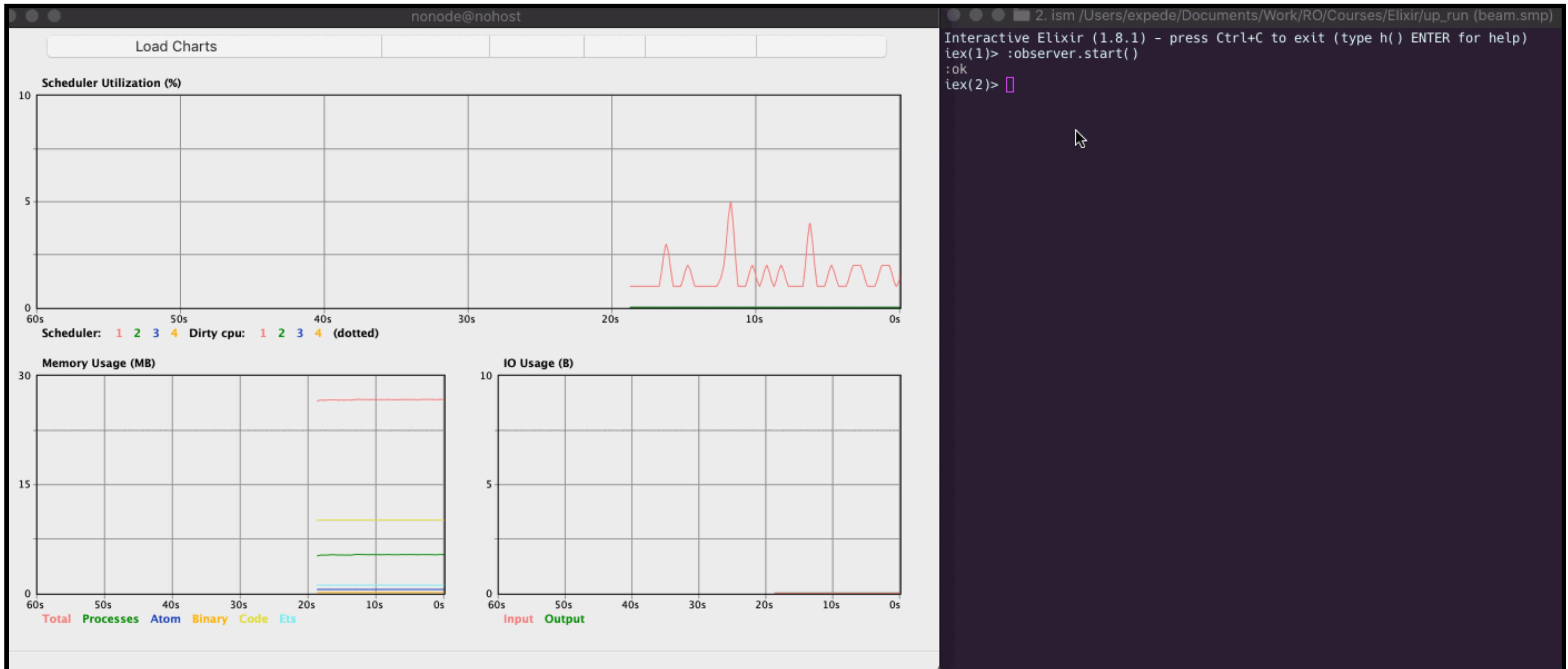
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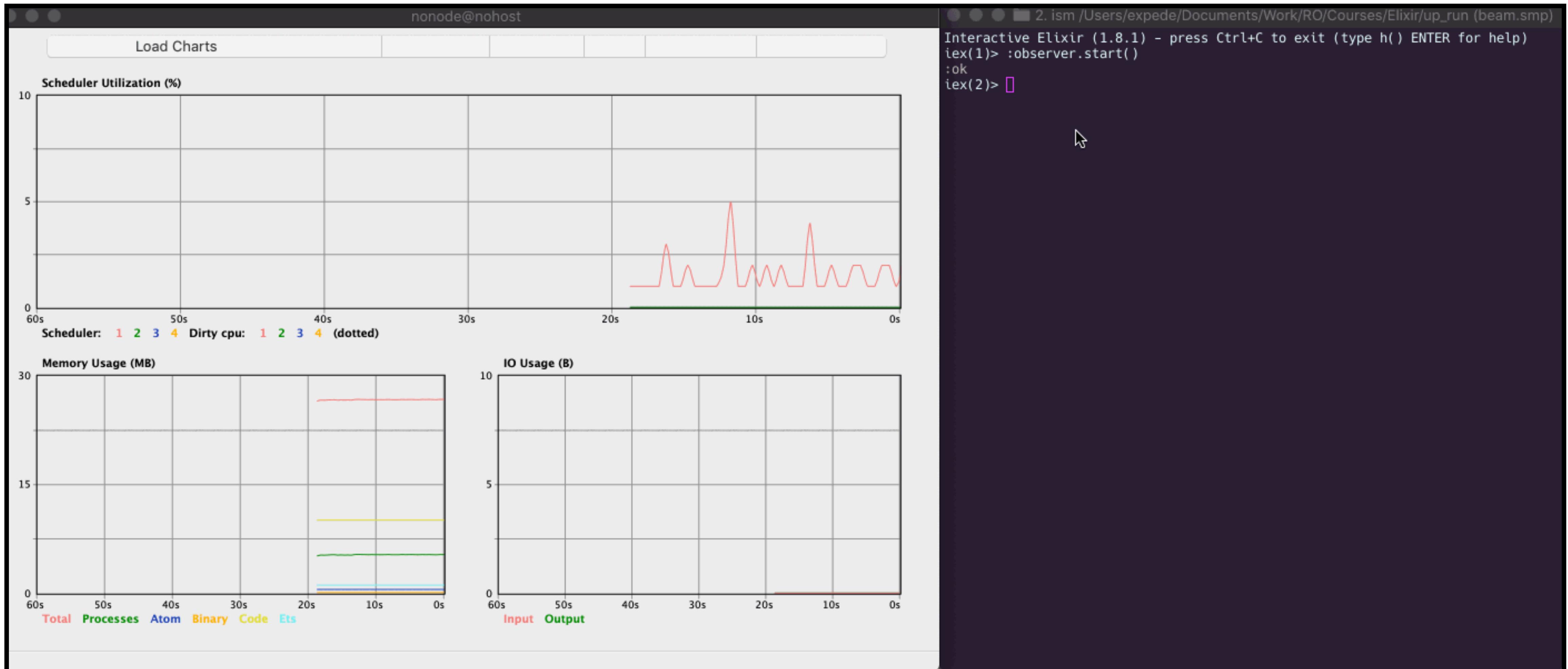
# CONCURRENCY

# 100,000+ CONCURRENT TASKS (ON A LAPTOP)



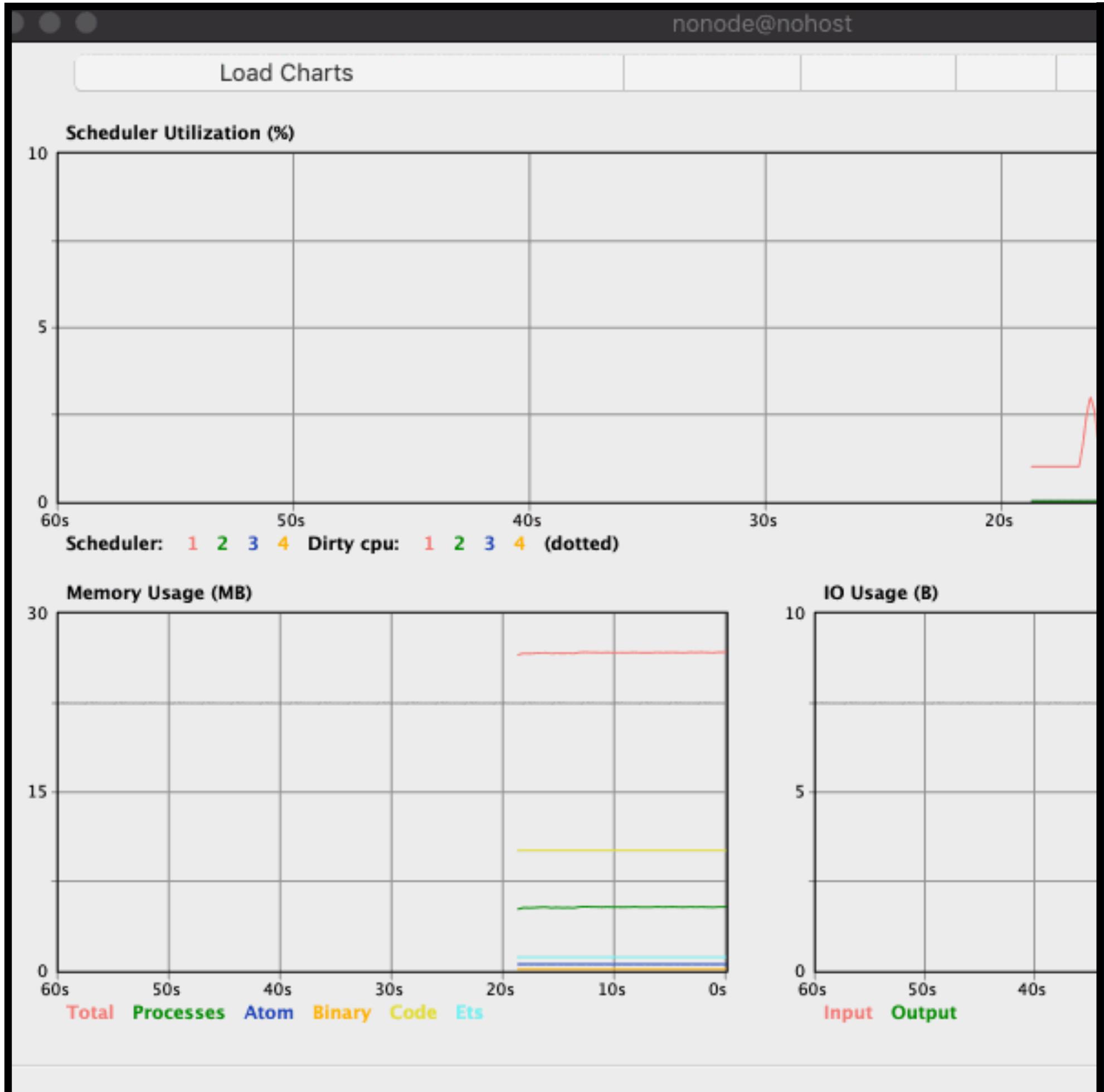
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## 100,000+ CONCURRENT TASKS (ON A LAPTOP)



```
Enum.each(0..99, fn n →  
  spawn(fn →  
    Enum.each(0..999, fn m →  
      spawn(fn →  
        name = "⌚ #(n * 100) + m"  
        IO.puts "  Start #{name}"  
  
        time =  
          [10, 500, 1000, 2000, 5000]  
        ▷ Enum.random()  
        ▷ :rand.uniform()  
  
        Process.sleep(time)  
  
        IO.puts "  Finish #{name} in  #{time}ms"  
      end)  
    end)  
  end)  
end)
```

# THE ACTOR MODEL

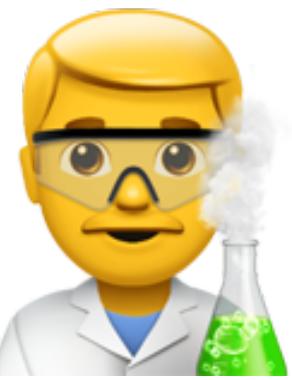
# THE ACTOR MODEL

A SANE MODEL OF CONCURRENCY & A CLEANER O.O.

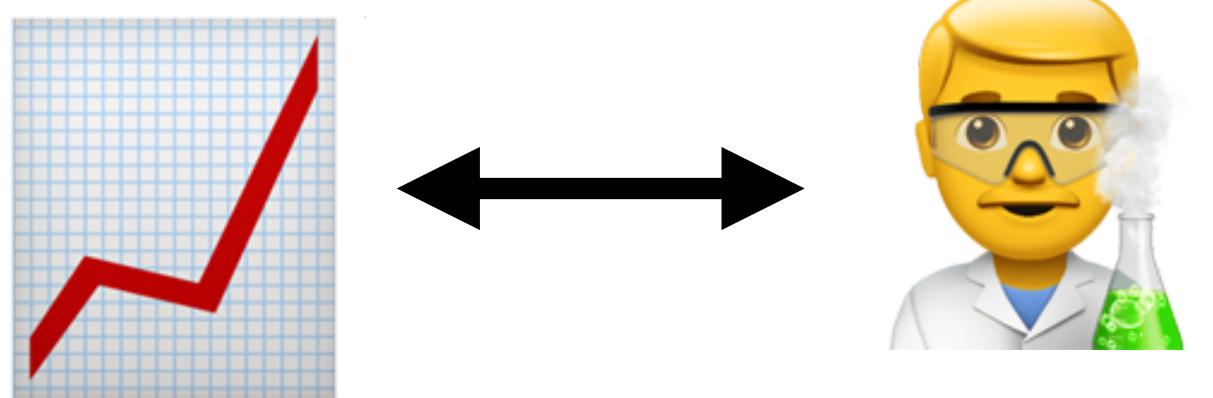
# THE ACTOR MODEL STORY TIME



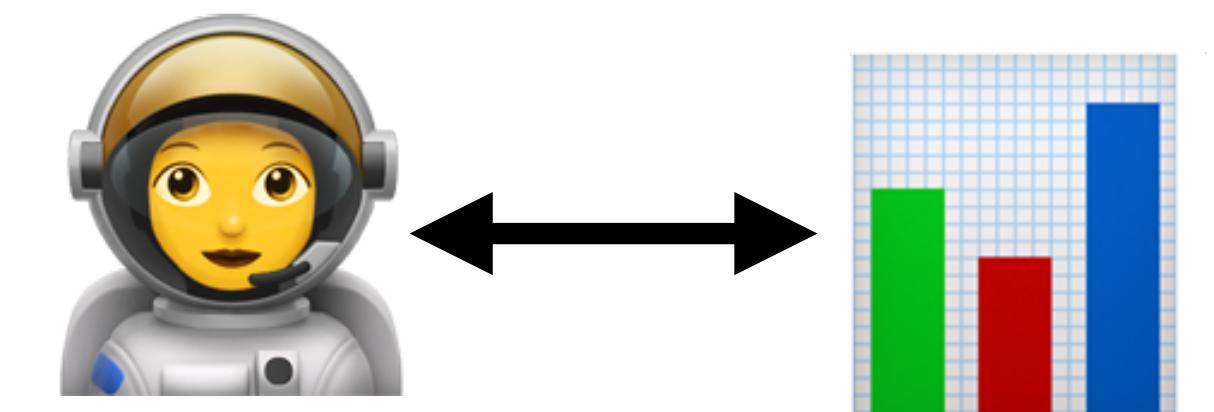
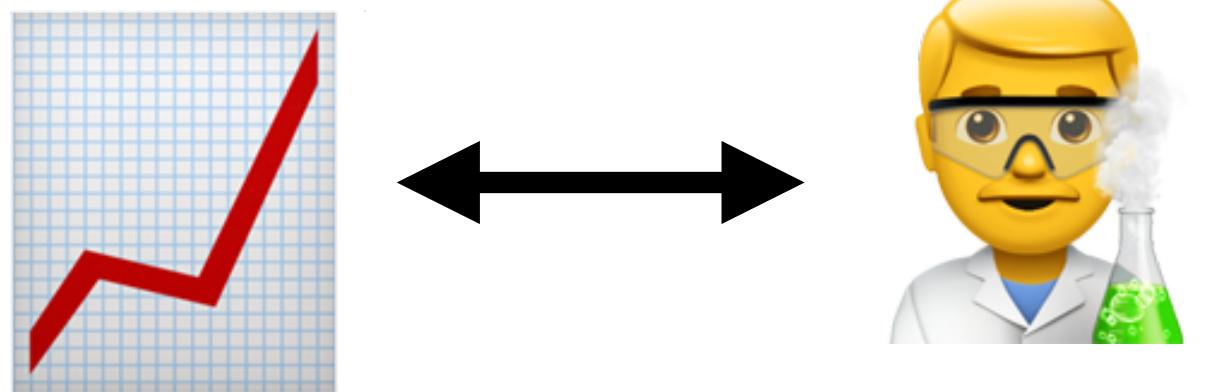
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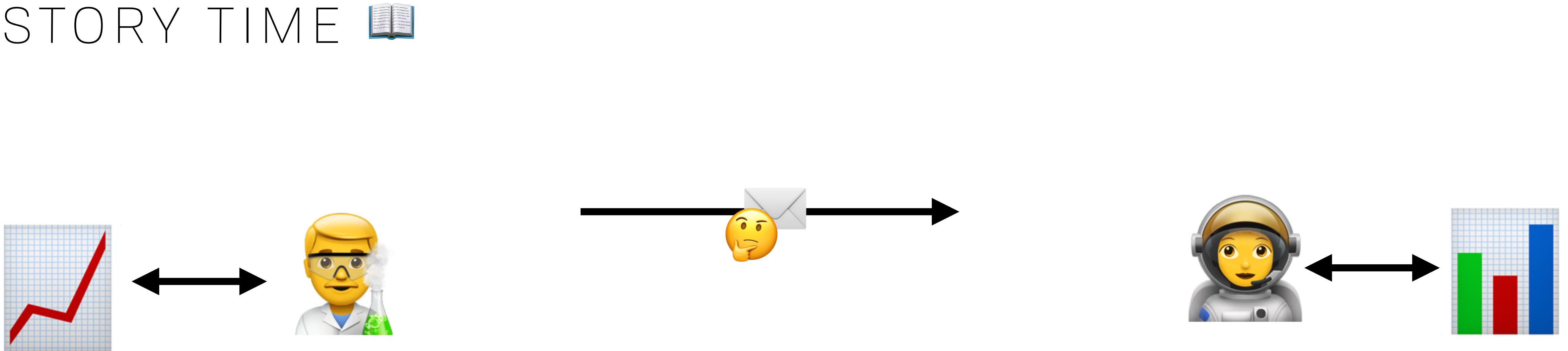
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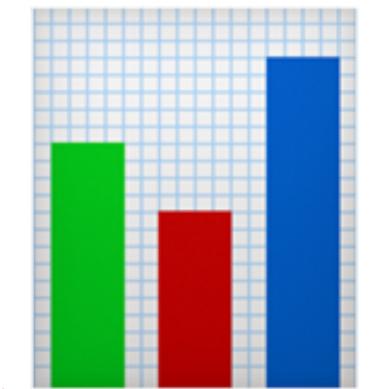
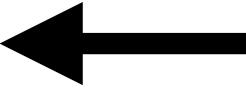
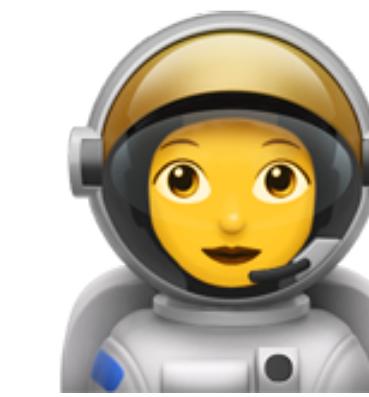
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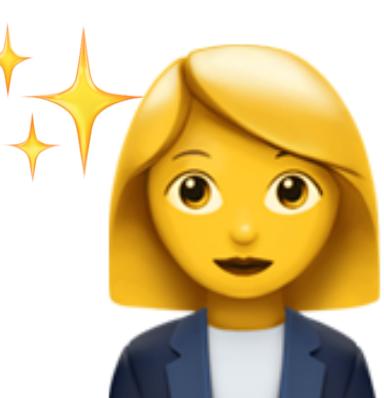
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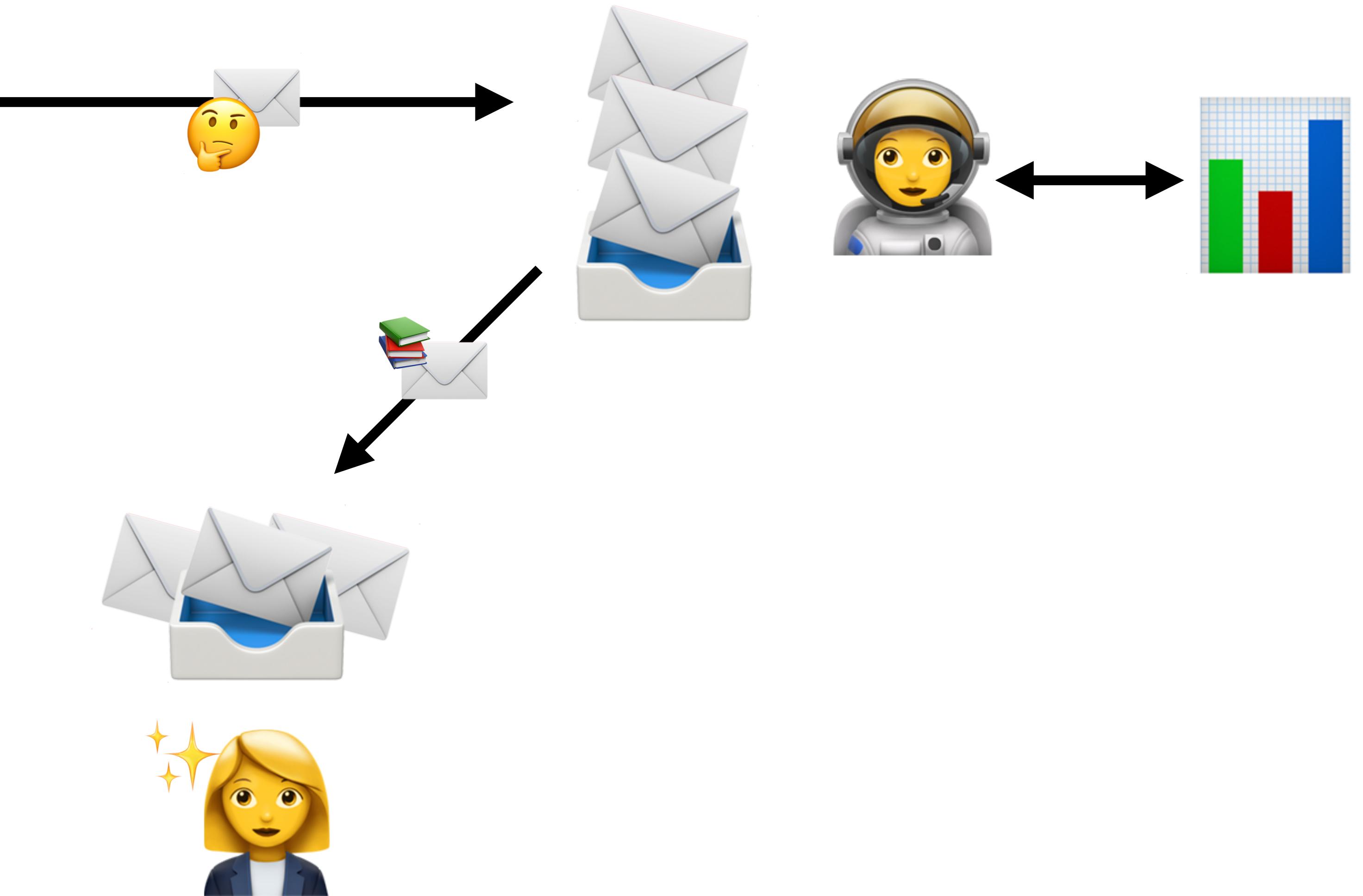
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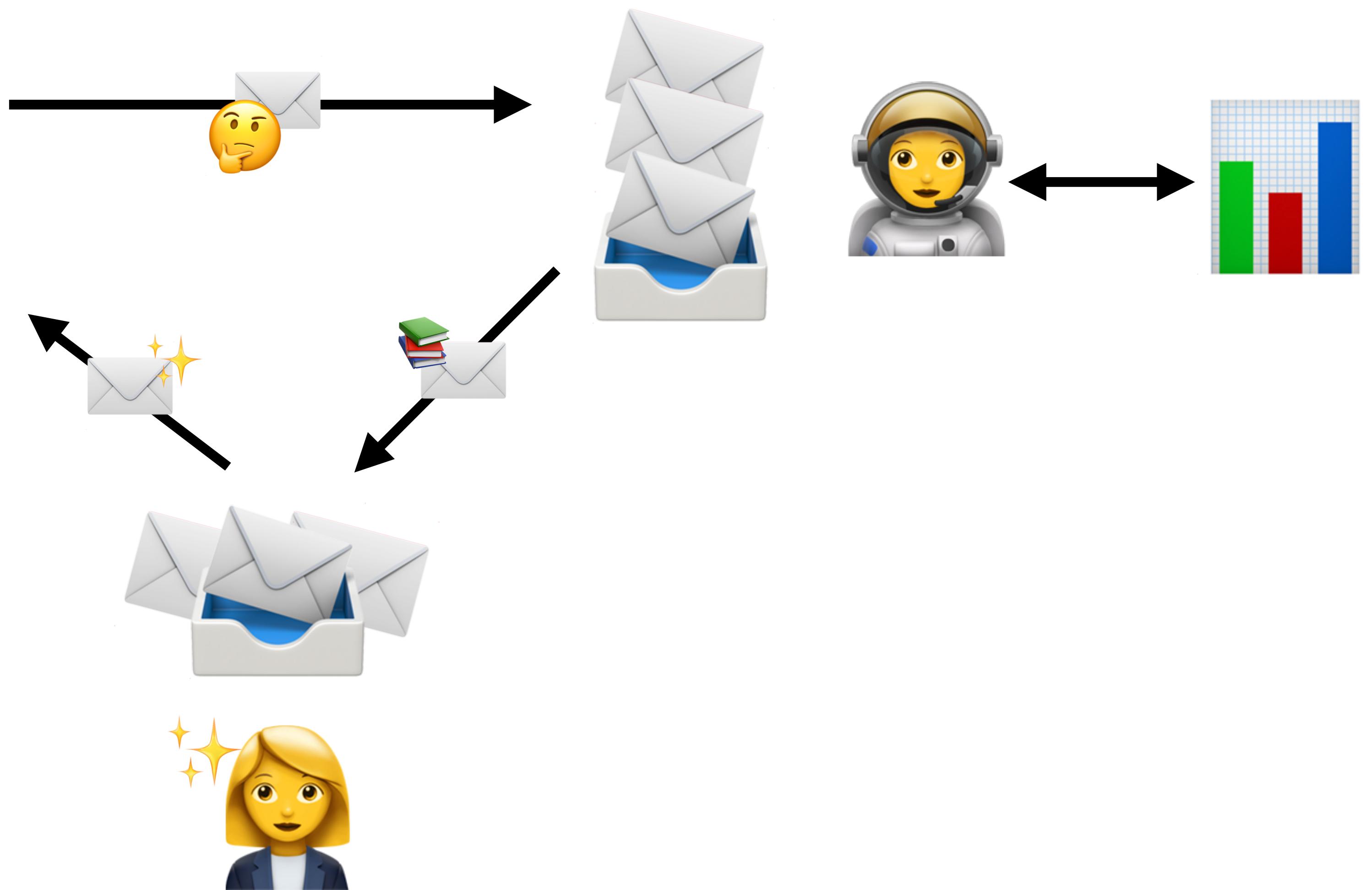
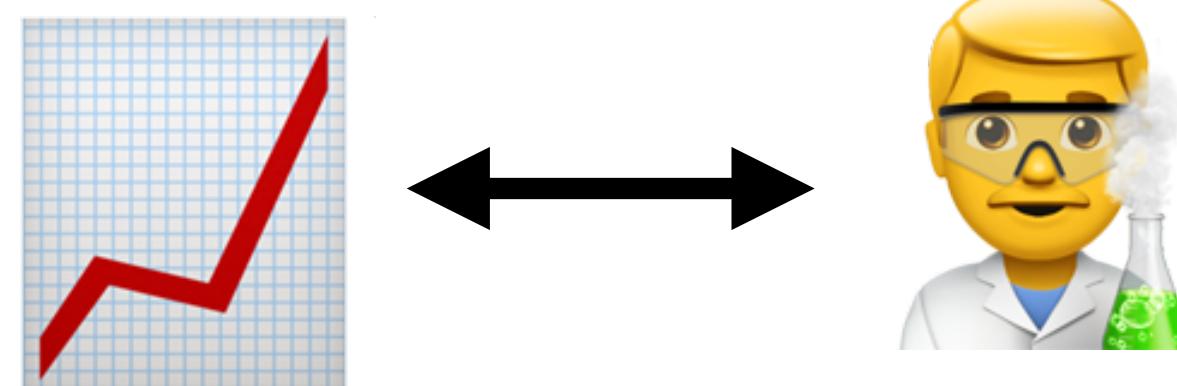
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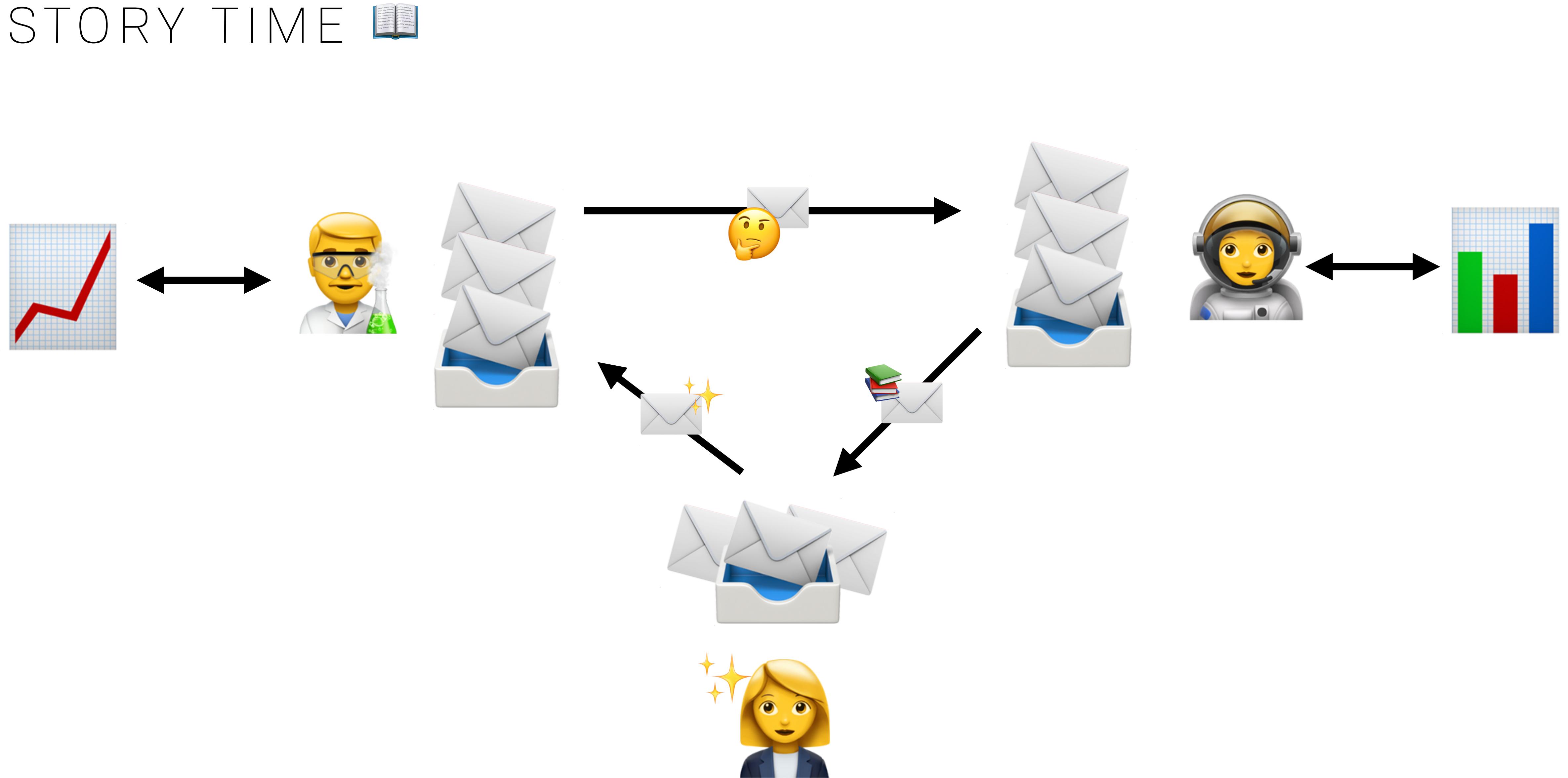
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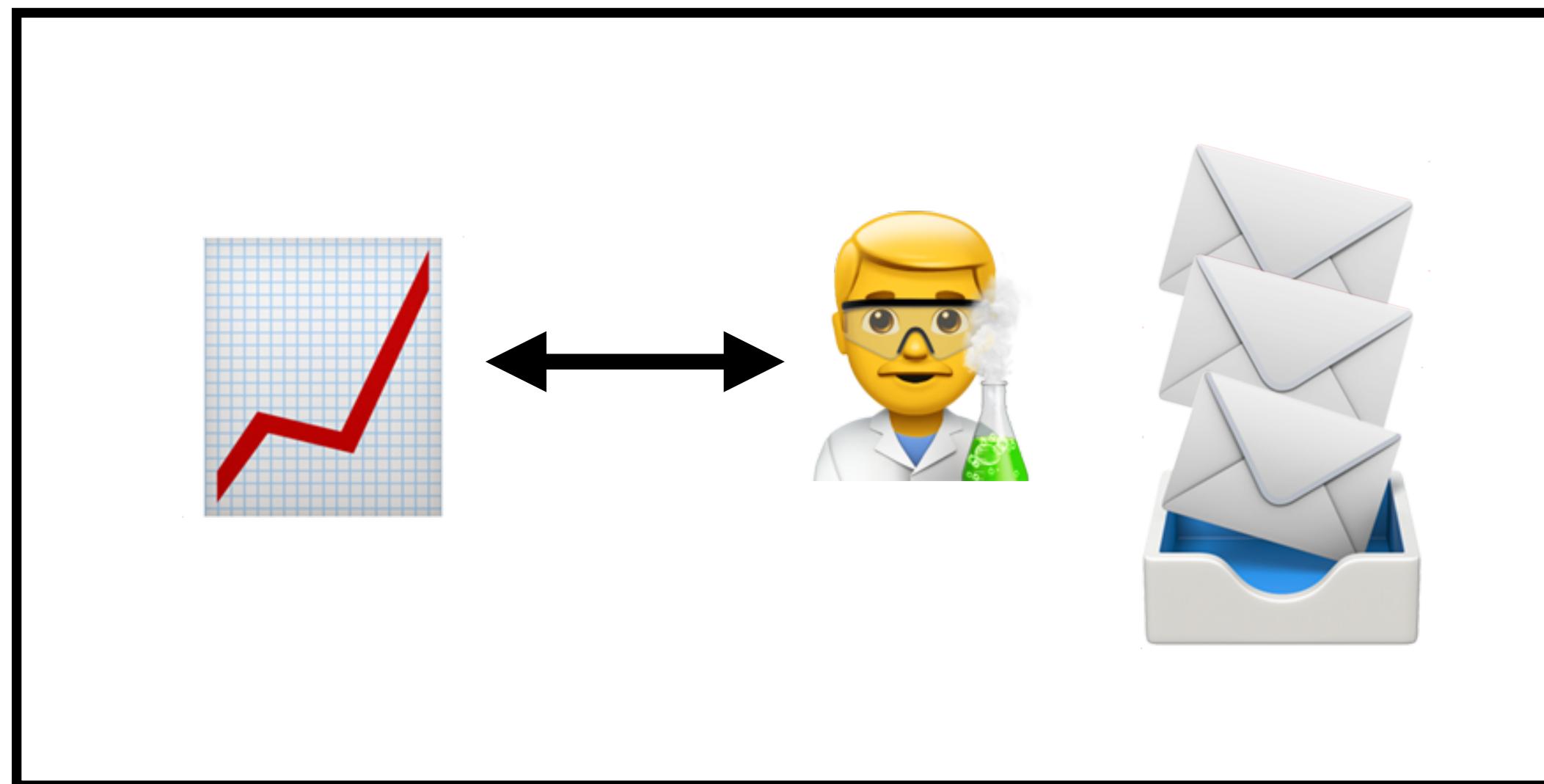


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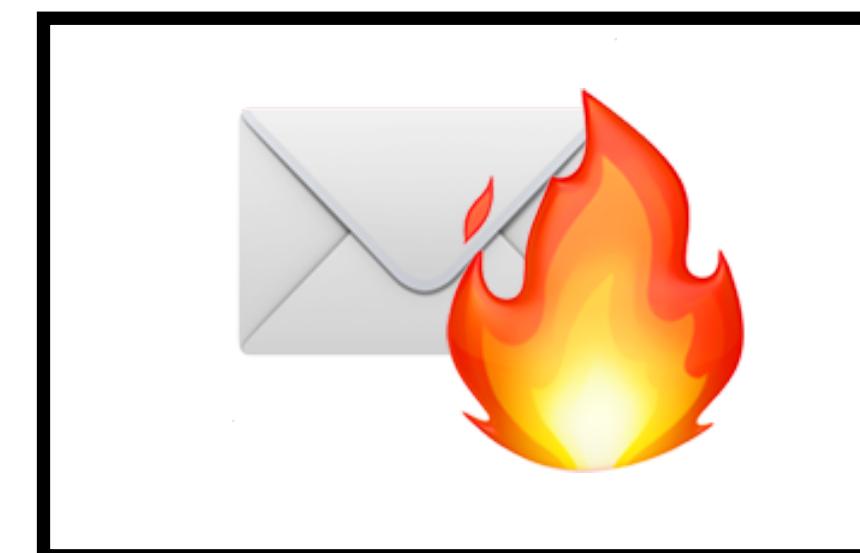
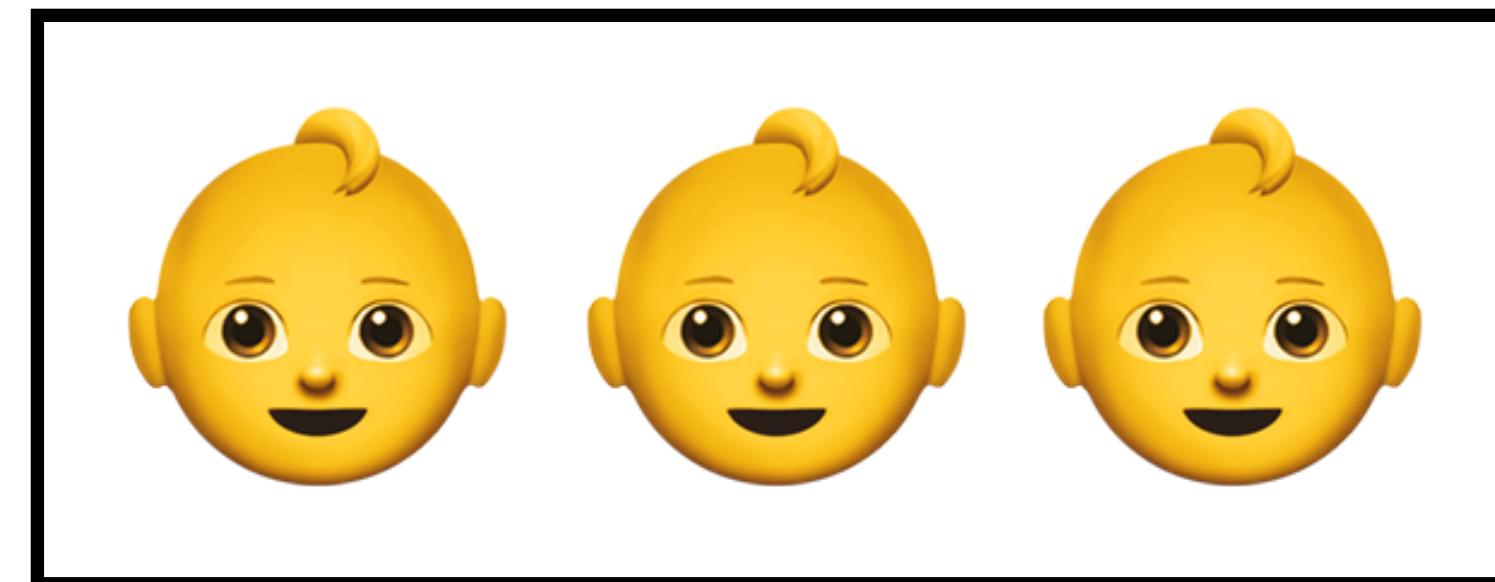
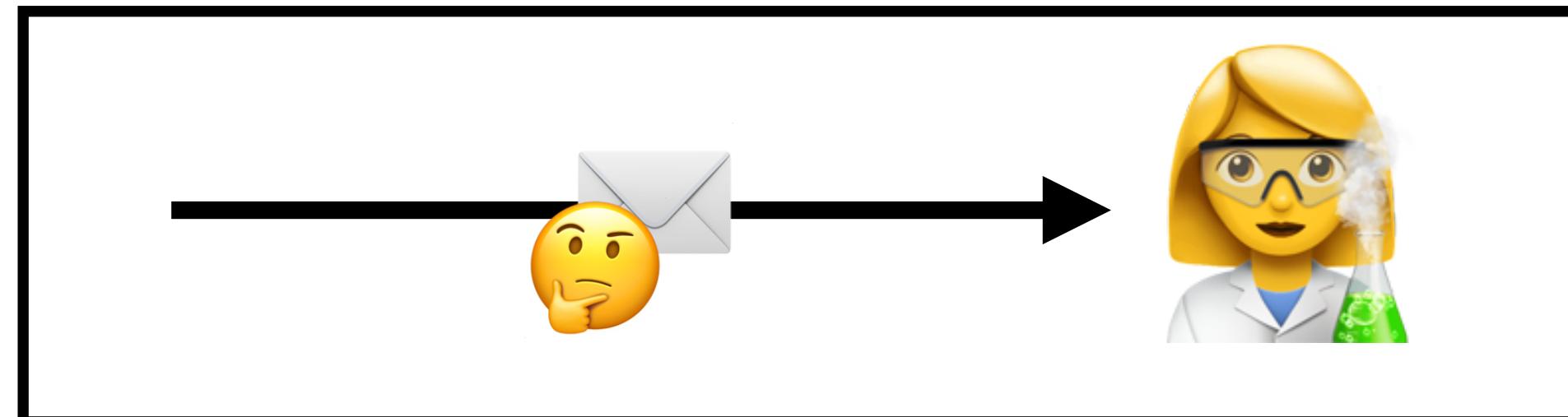
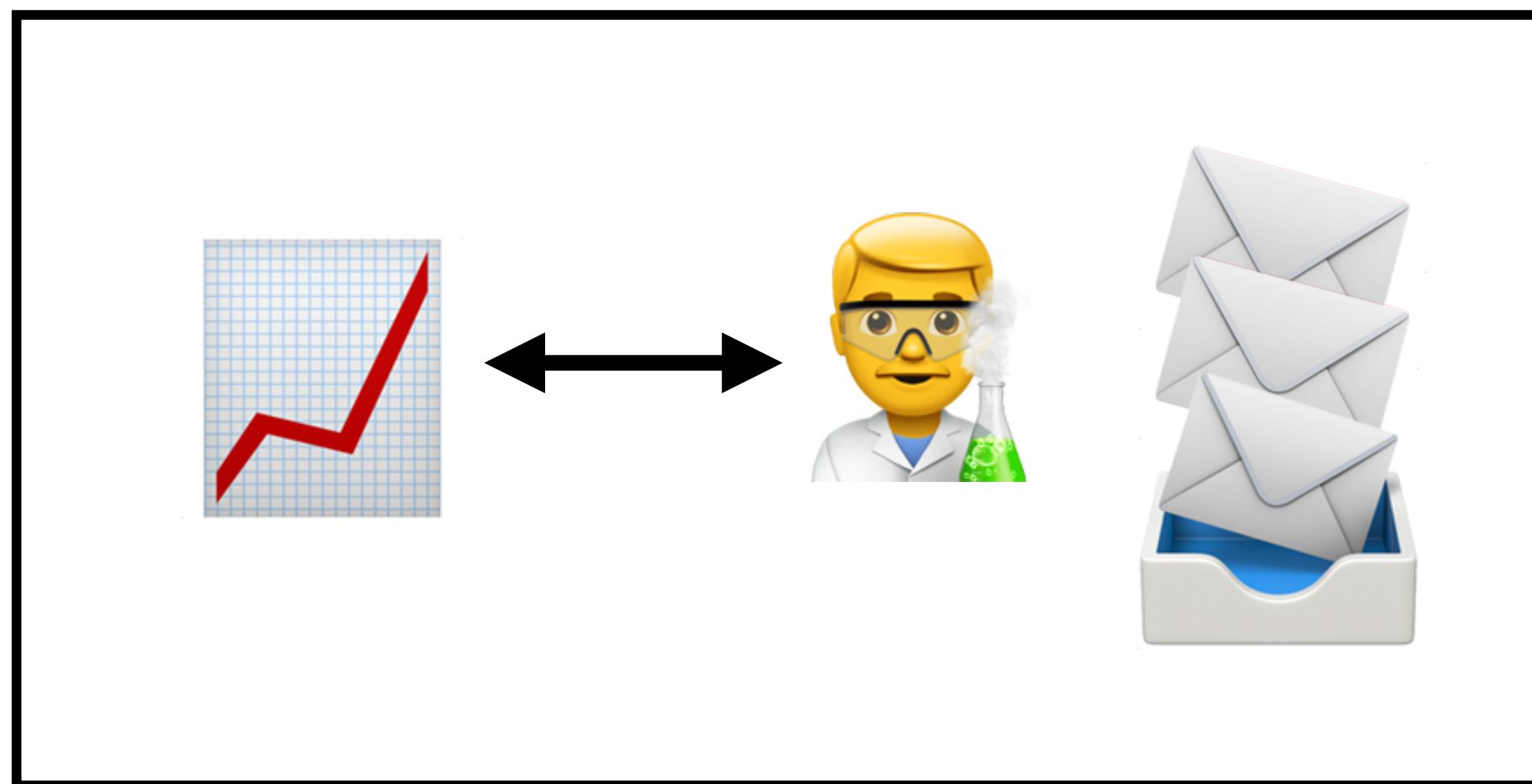


# THE ACTOR MODEL ABILITIES

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# THE ACTOR MODEL ABILITIES



# THE ACTOR MODEL MAILBOXES

# THE ACTOR MODEL MAILBOXES

- Literally what it sounds like
- Elixir is async, so message passing needs a message queue buffer
- Message queue
- Optional timeout

```
[ ~/Desktop ➤ iex
Erlang/OTP 19 [erts-8.3] [source] [64-bit] [smp:4:4] [async-threads:10] [hipe] [kernel-poll:false] [dtrace]

Interactive Elixir (1.4.2) - press Ctrl+C to exit (type h() ENTER for help)
iex(1)> receive do
...(1)>   {:cool, x} -> x
...(1)>   {:nifty, %{y: y}} when y > 2 -> y
...(1)> after
...(1)>   5_000 -> "Timed out"
...(1)>
...(1)> end
```

# SUPERVISION

# SUPERVISION

WHEN GOOD CODE GOES BAD 😈

SUPERVISION  
LET IT CRASH



SUPERVISION

LET IT CRASH 

- Don't defensively program for extreme edge cases 😊
- Does not mean that you can sidestep error handling completely 😡
- Can ignore unknown unknowns
  - High load, concurrent systems
    - 1/1,000,000 bug may happen every few seconds

# SUPERVISION DECLARATIVE CONFIGURATION

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```
defmodule Demo.SimpleSupervisor do
  use Supervisor

  def start_link, do: Supervisor.start_link(__MODULE__, [])

  def init(_) do
    children = [
      worker(Demo.SimpleServer, [])
    ]

    supervise(children, strategy: :one_for_one)
  end
end
```

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```

# SUPERVISION RESTART STRATEGIES



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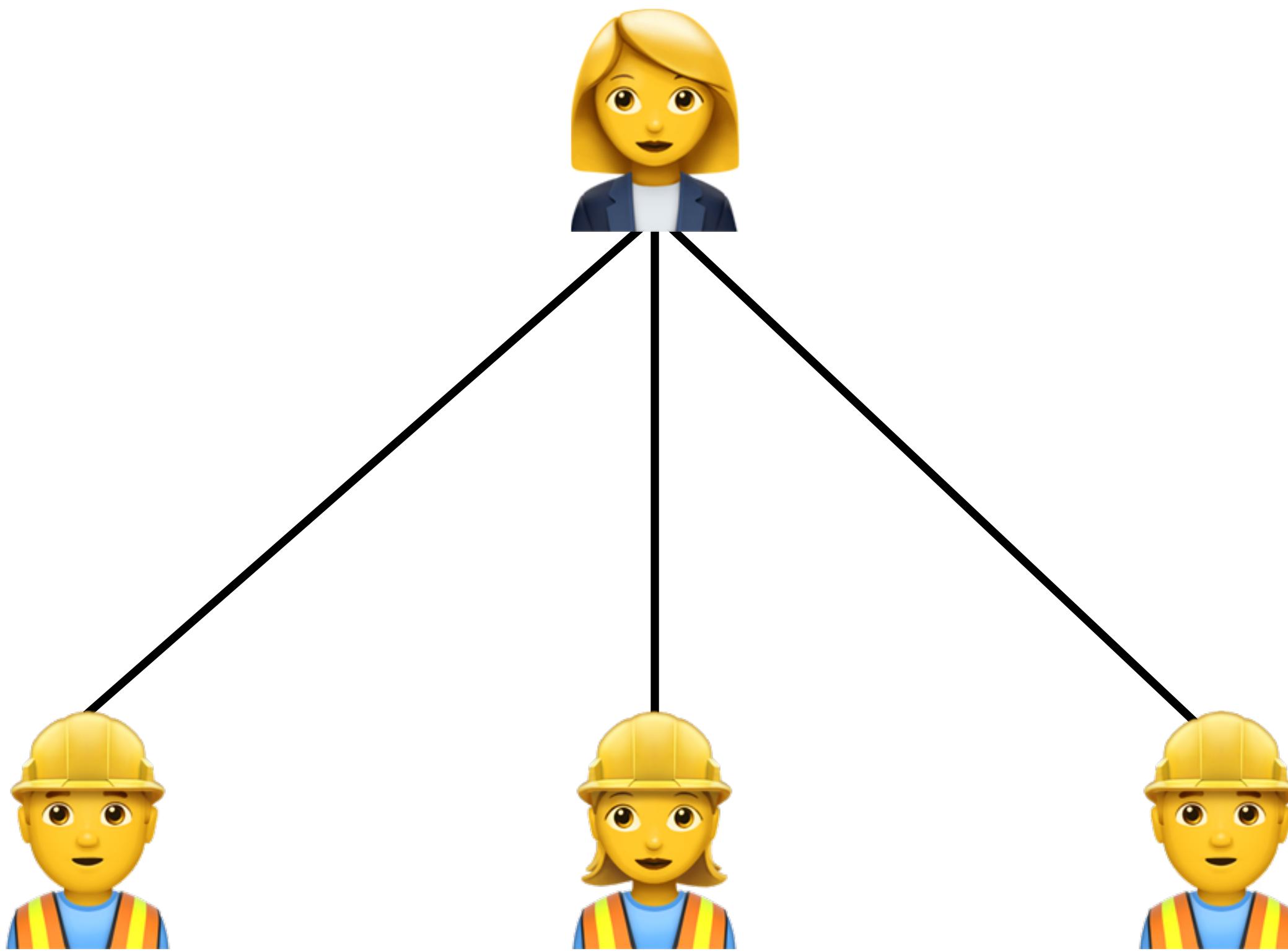
# SUPERVISION RESTART STRATEGIES



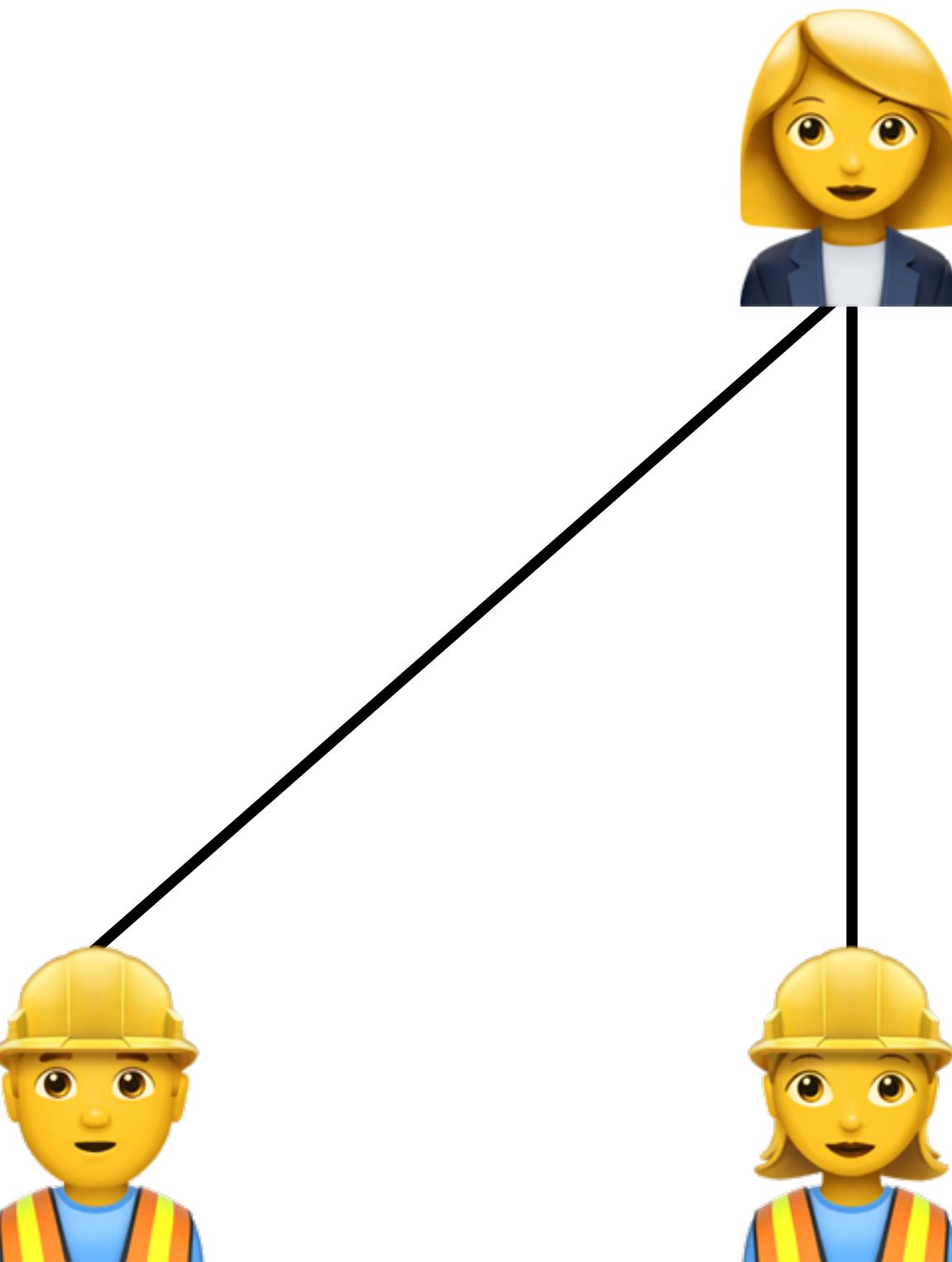
- :one\_for\_one
- :simple\_one\_for\_one
- :one\_for\_all
- :rest\_for\_one



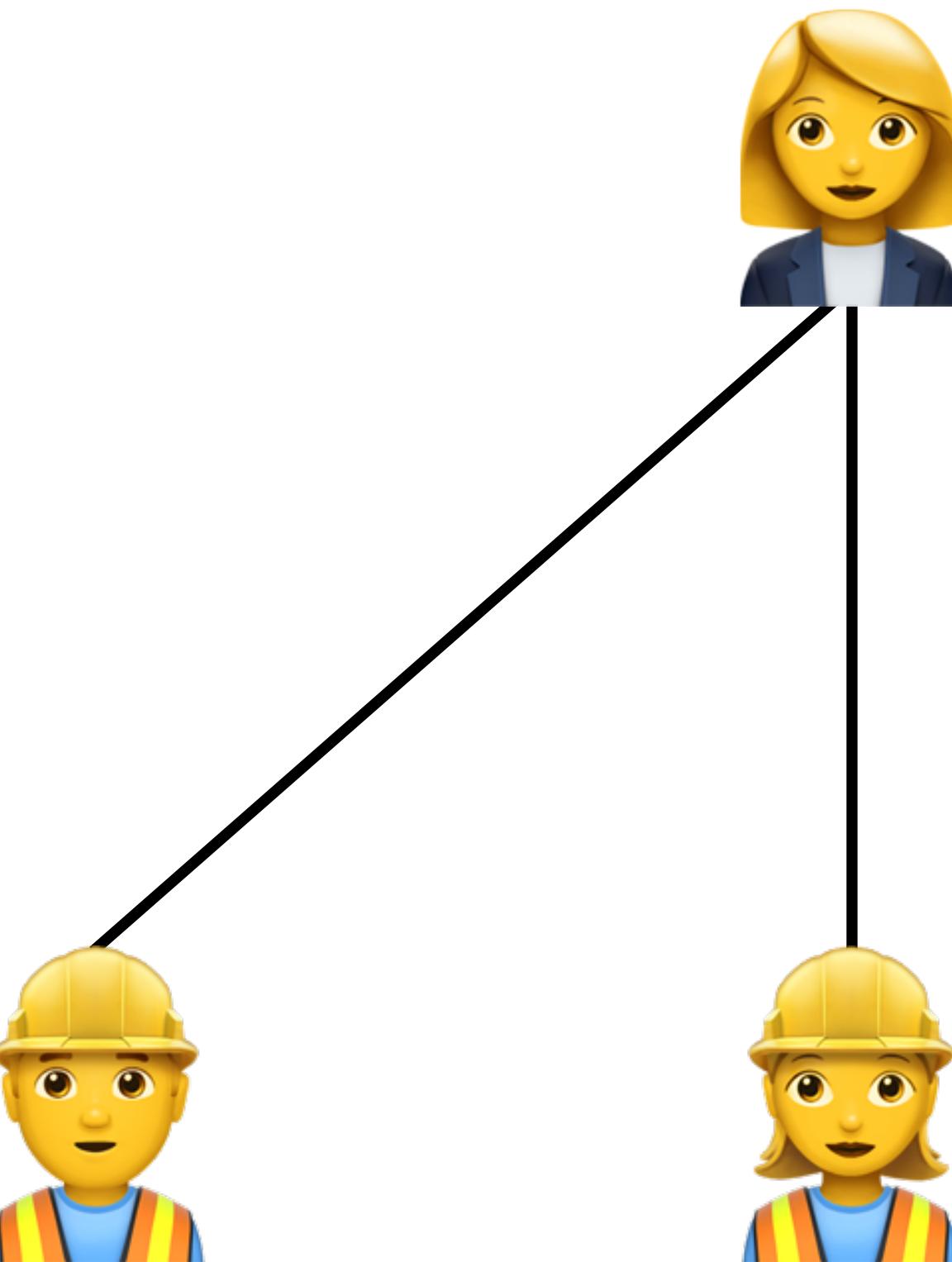
SUPERVISION  
:ONE\_FOR\_ONE



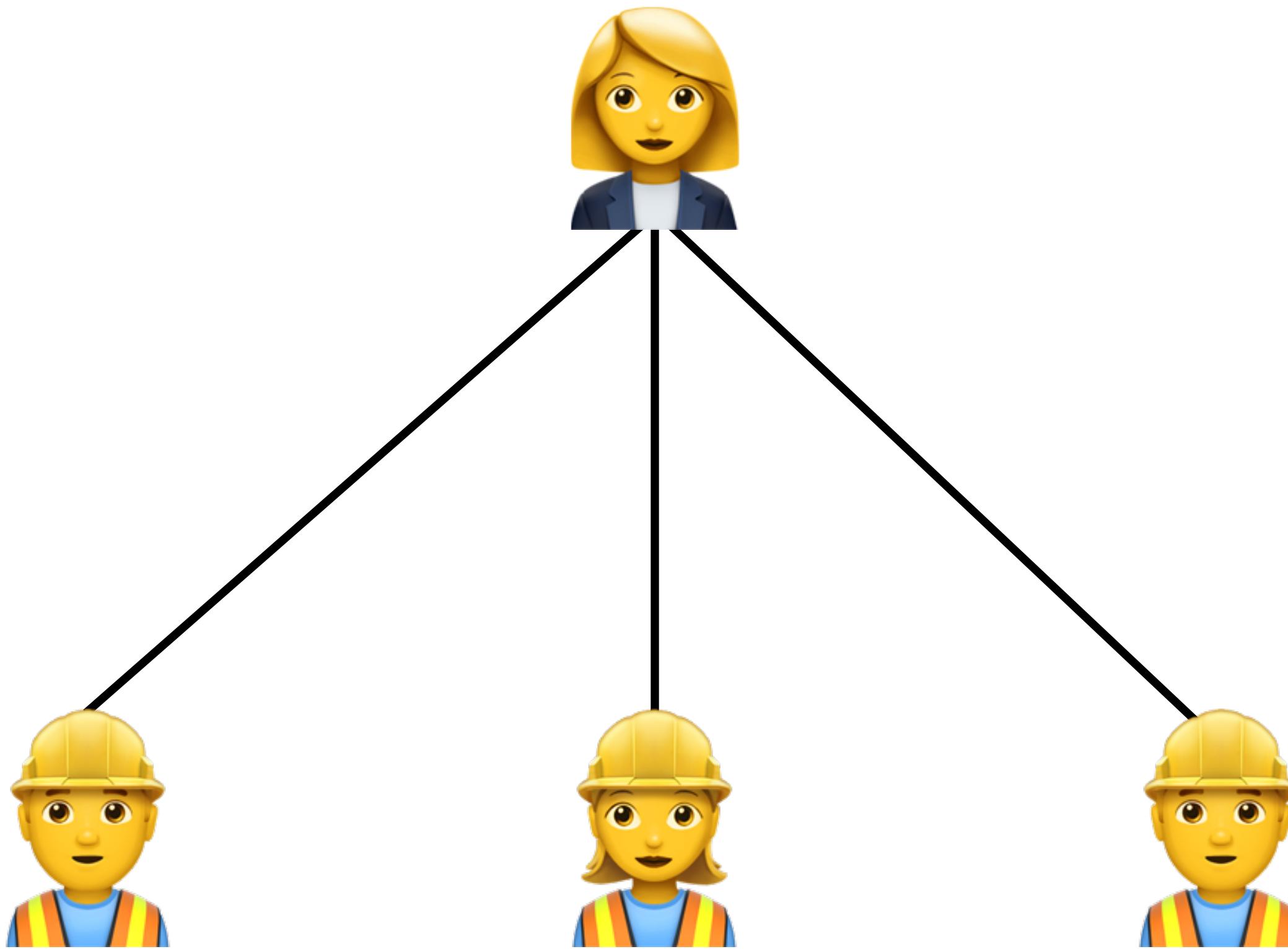
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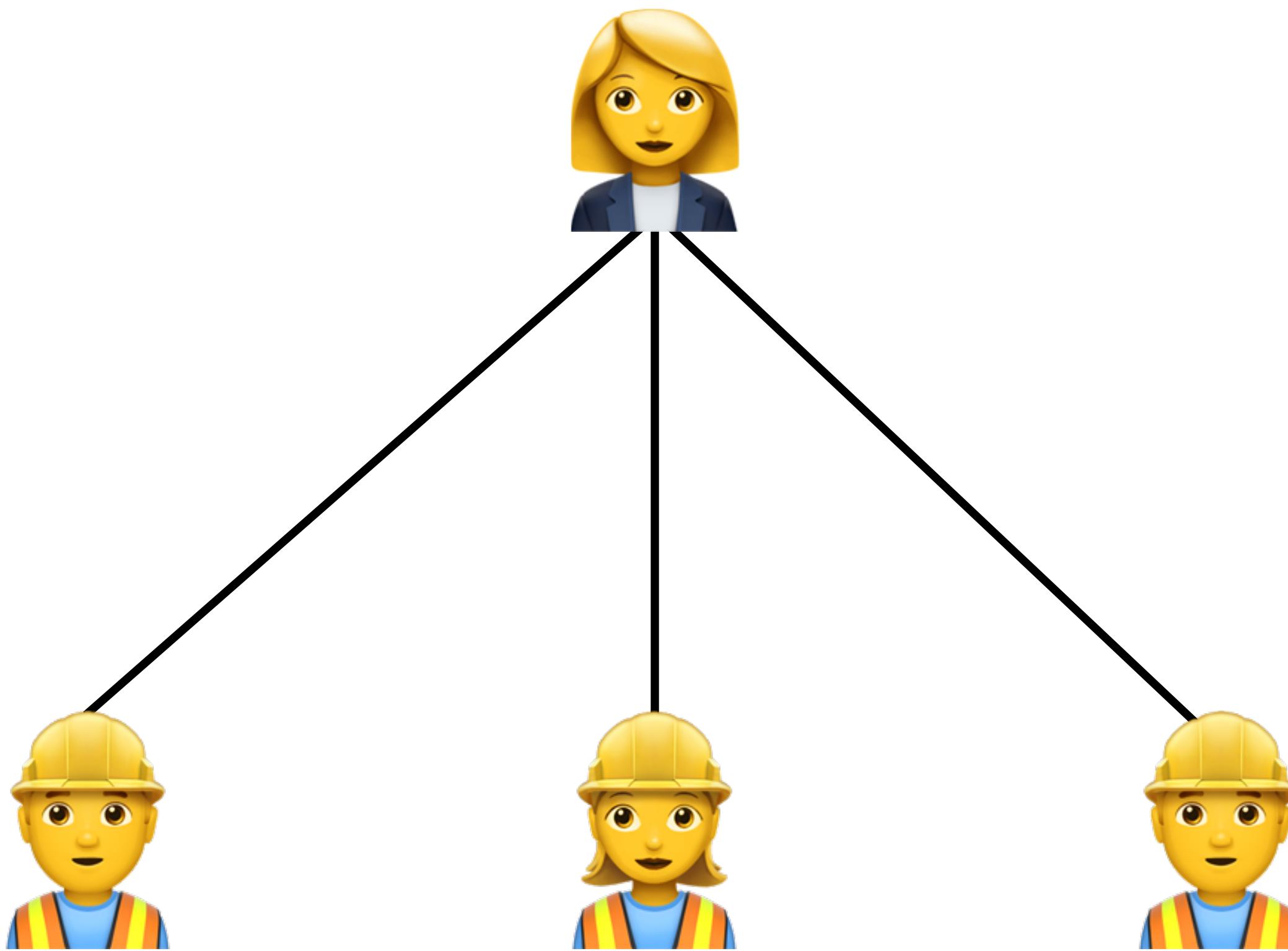
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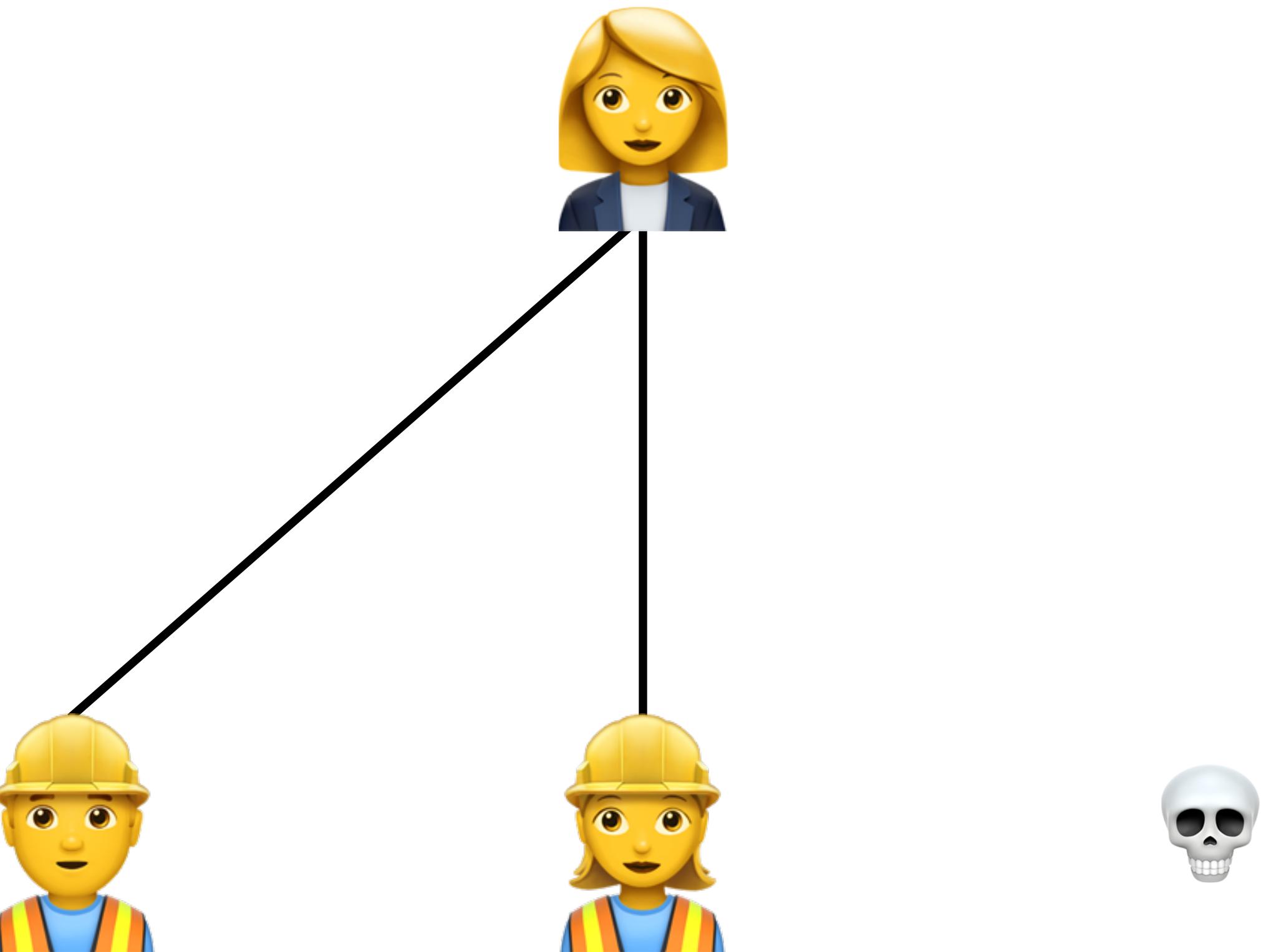
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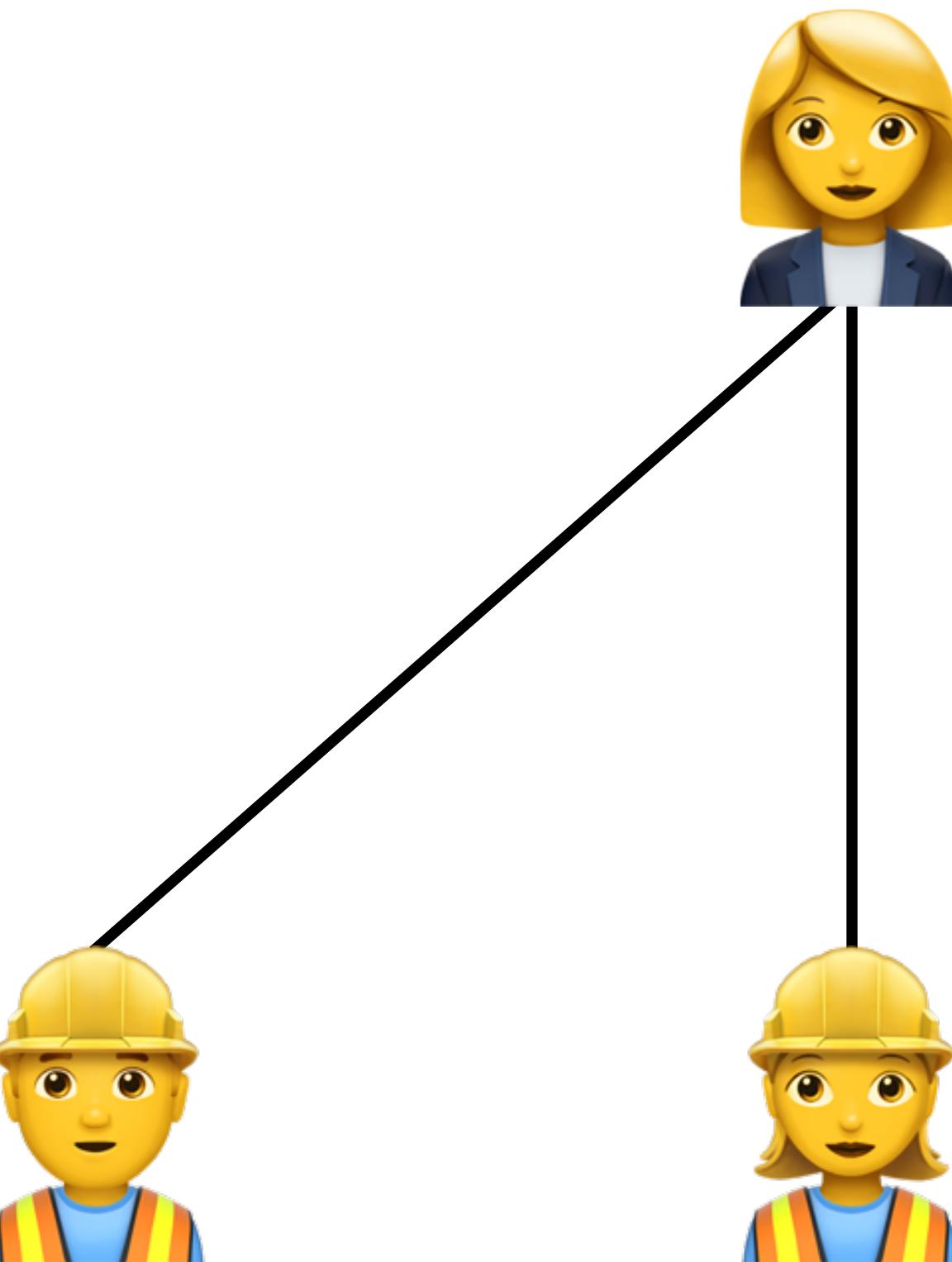
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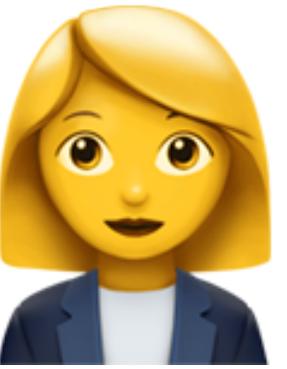
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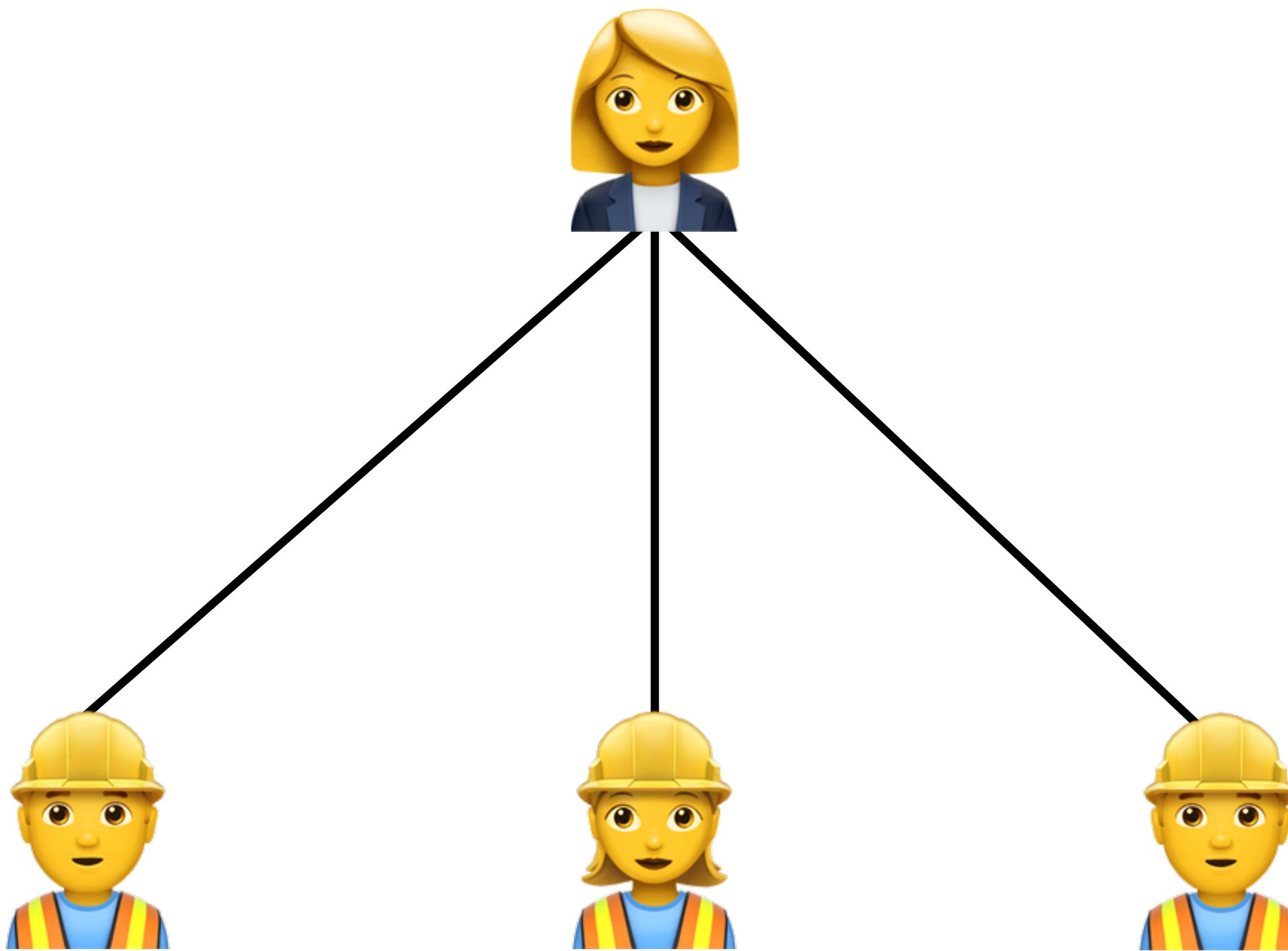
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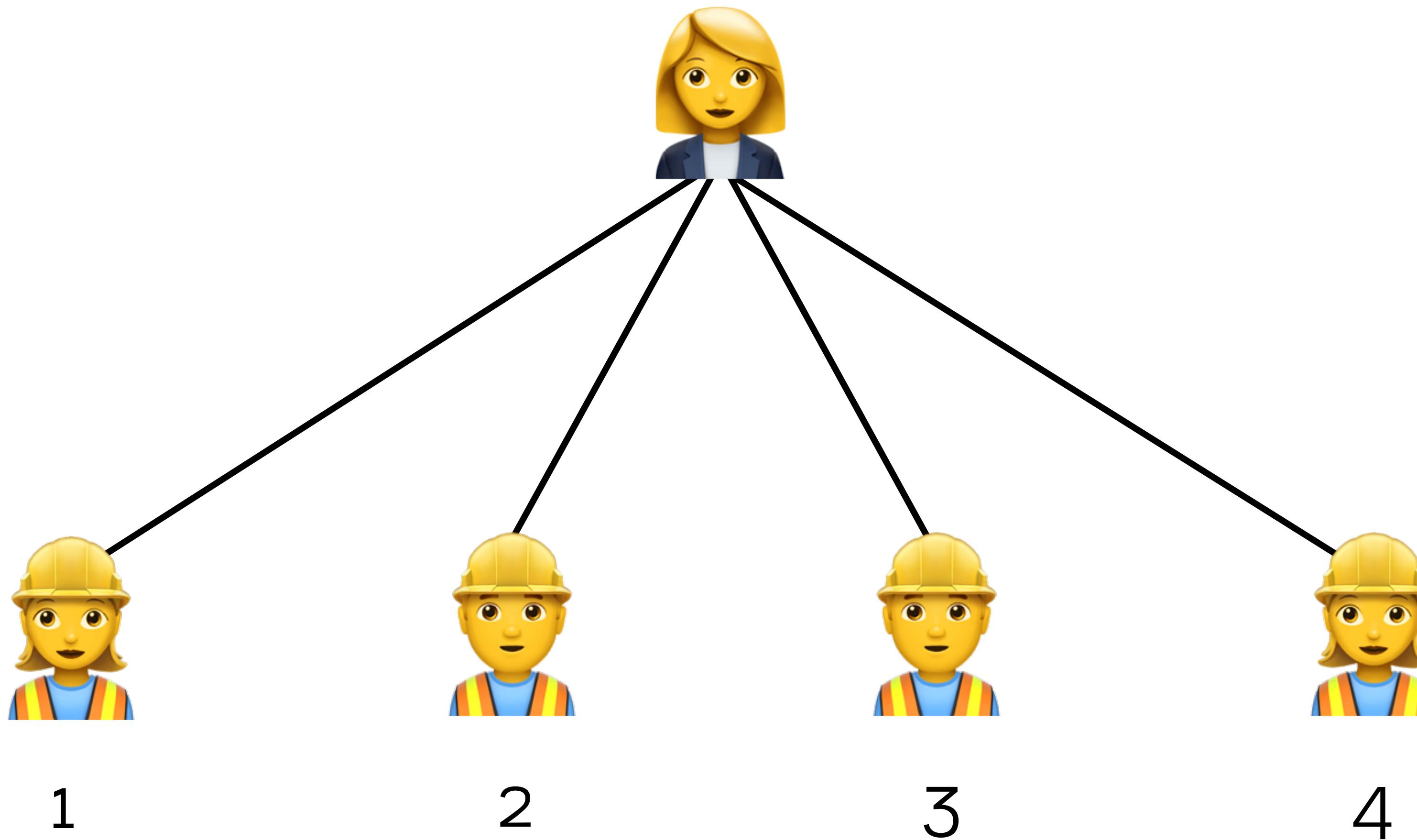


SUPERVISION  
:ONE\_FOR\_ALL



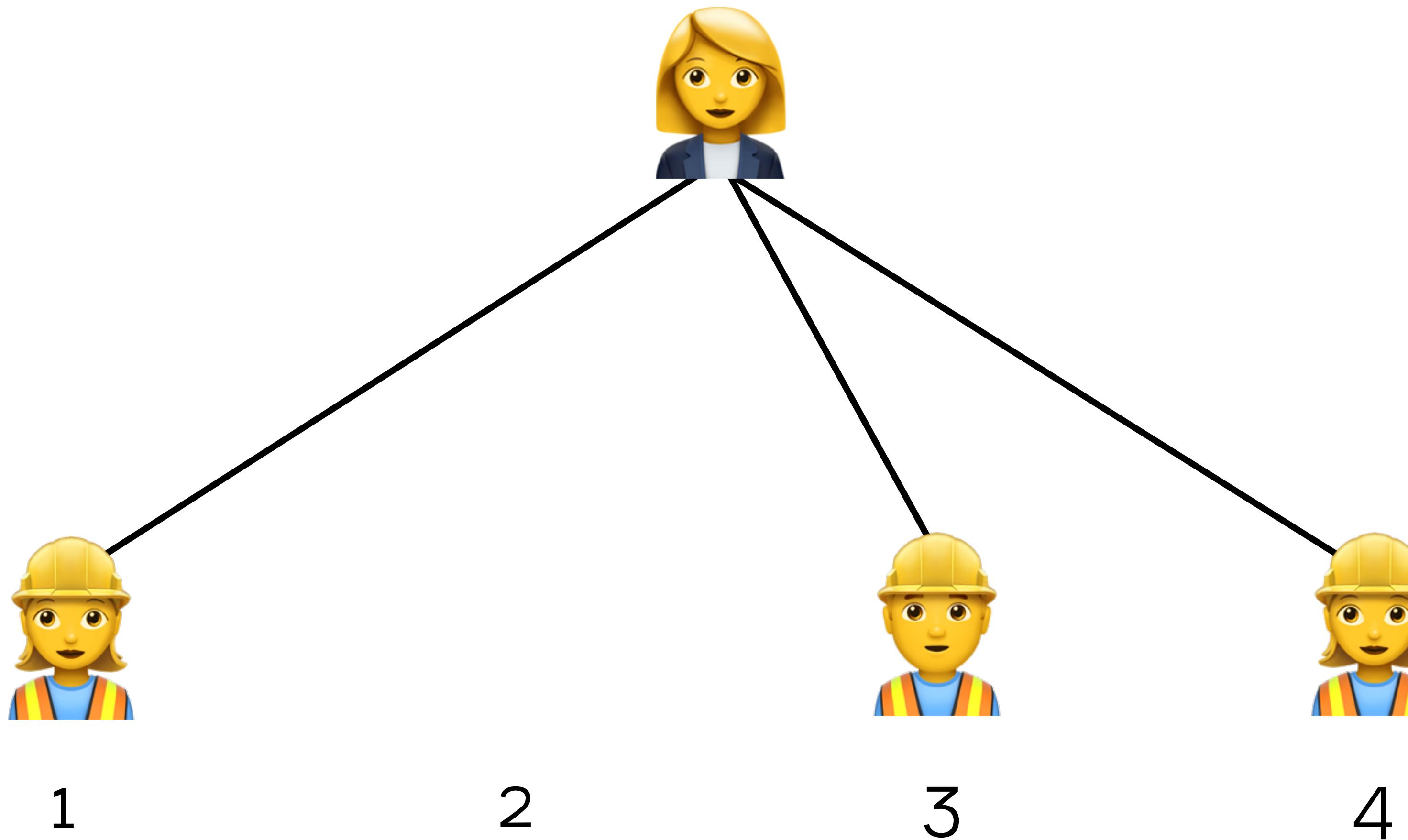
SUPERVISION

:REST\_FOR\_ONE

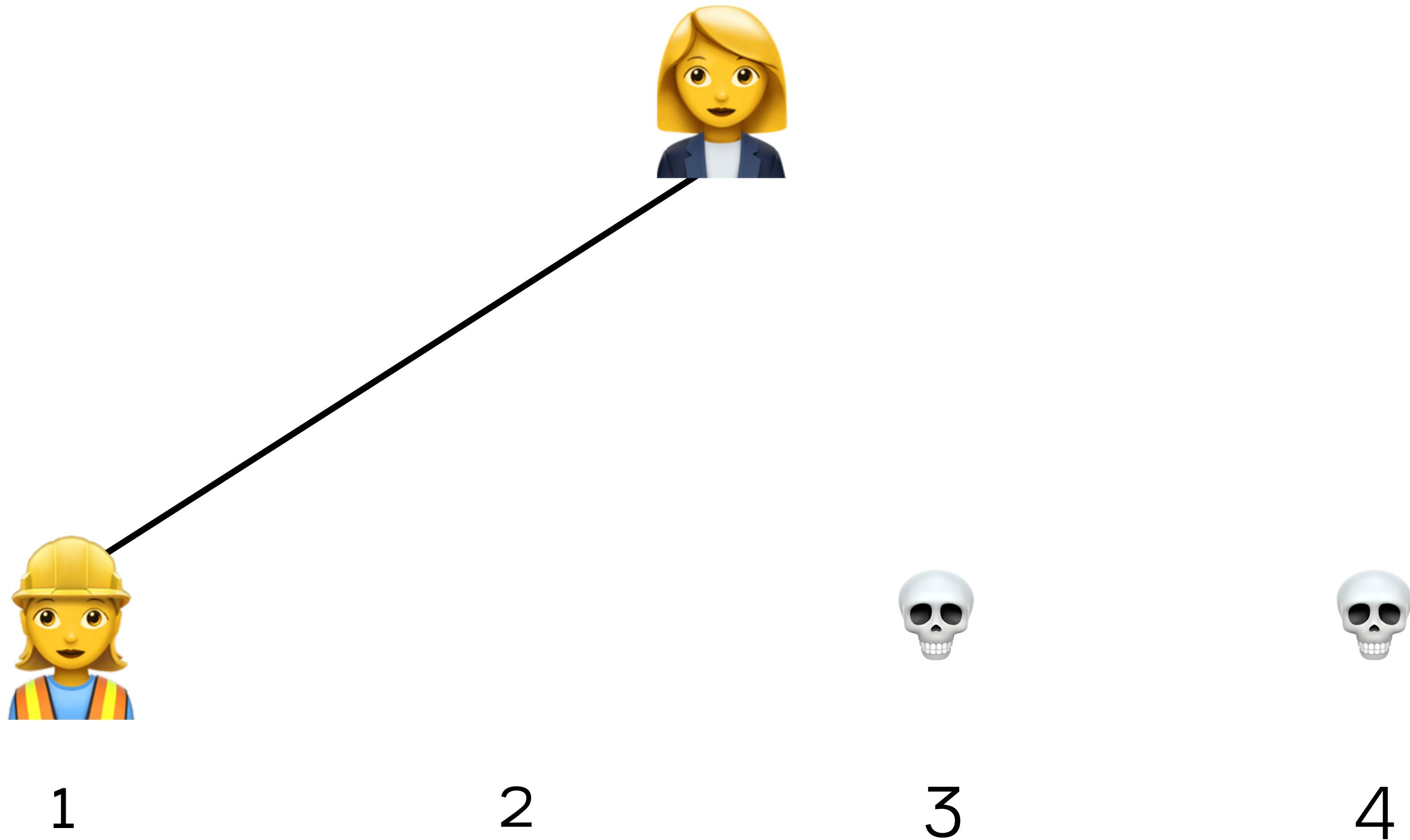


SUPERVISION

:REST\_FOR\_ONE

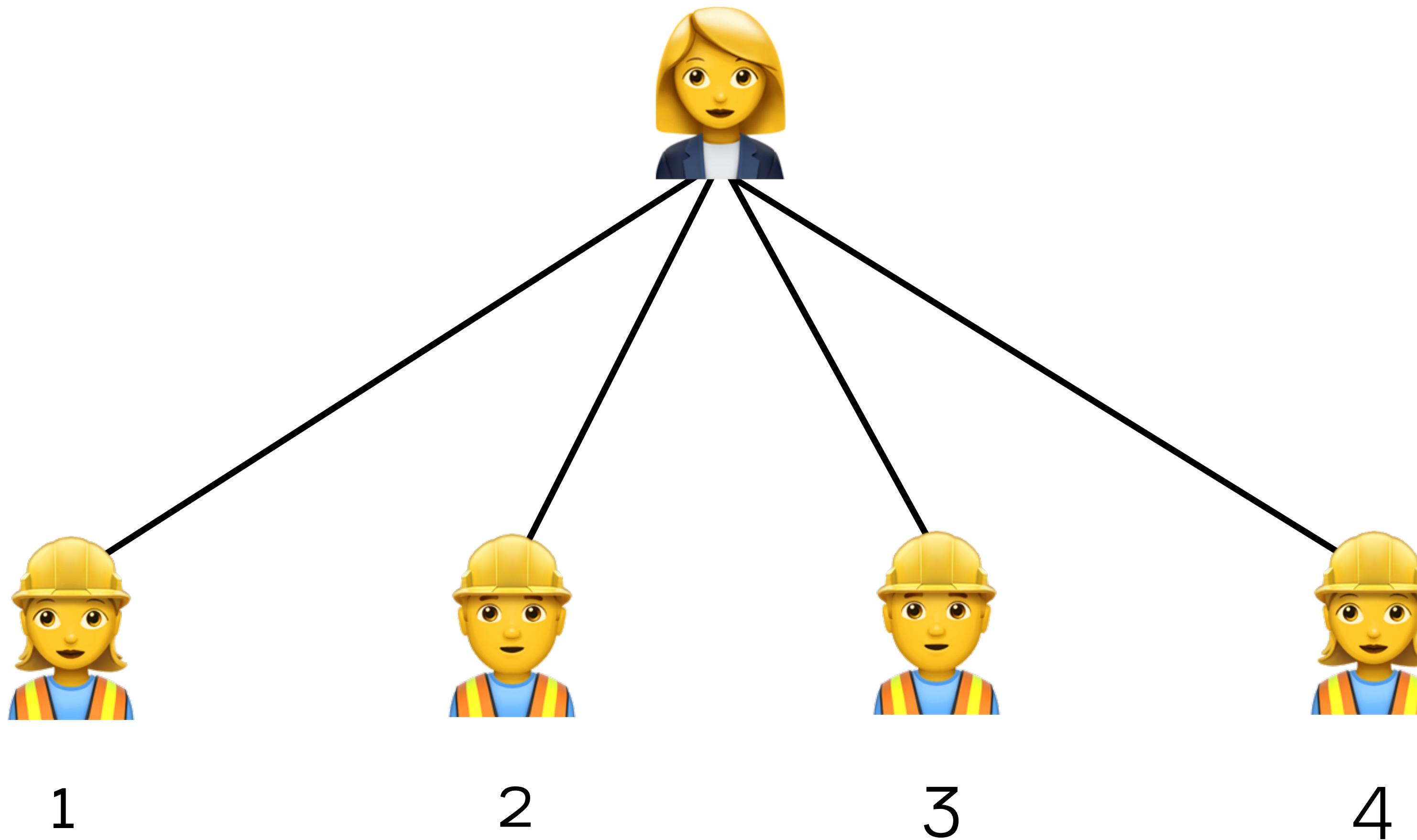


SUPERVISION  
:REST\_FOR\_ONE



SUPERVISION

:REST\_FOR\_ONE



PHOENIX



# PHOENIX

The logo consists of the word "PHOENIX" in a large, black, sans-serif font. To the right of the text are two emoji: a yellow chick hatching from a white eggshell, and a stylized flame.

A HIGH UPTIME, BATTERIES-INCLUDED WEB FRAMEWORK

# PHOENIX STRENGTHS

# PHOENIX STRENGTHS

- All of the OTP goodness (concurrent, fault tolerant, &c)
- Generally no need for external queuing systems like Sidekiq or RabbitMQ
- Convenient, Rails-y APIs
- Familiar layout & style
- Clean(er) MVC architecture
- “A bunch of libraries”, rather than a monolithic system

PHOENIX

THE ~~RAILS~~ PHOENIX WAY

PHOENIX

# THE ~~RAILS~~ PHOENIX WAY

- Opinionated!
- [M]VC+
- Explicit > automagic
  - ...for the parts that you touch
- Safe defaults
- Consistency
- Focus on
  - Developer experience & ease of use
  - Sockets
  - Performance

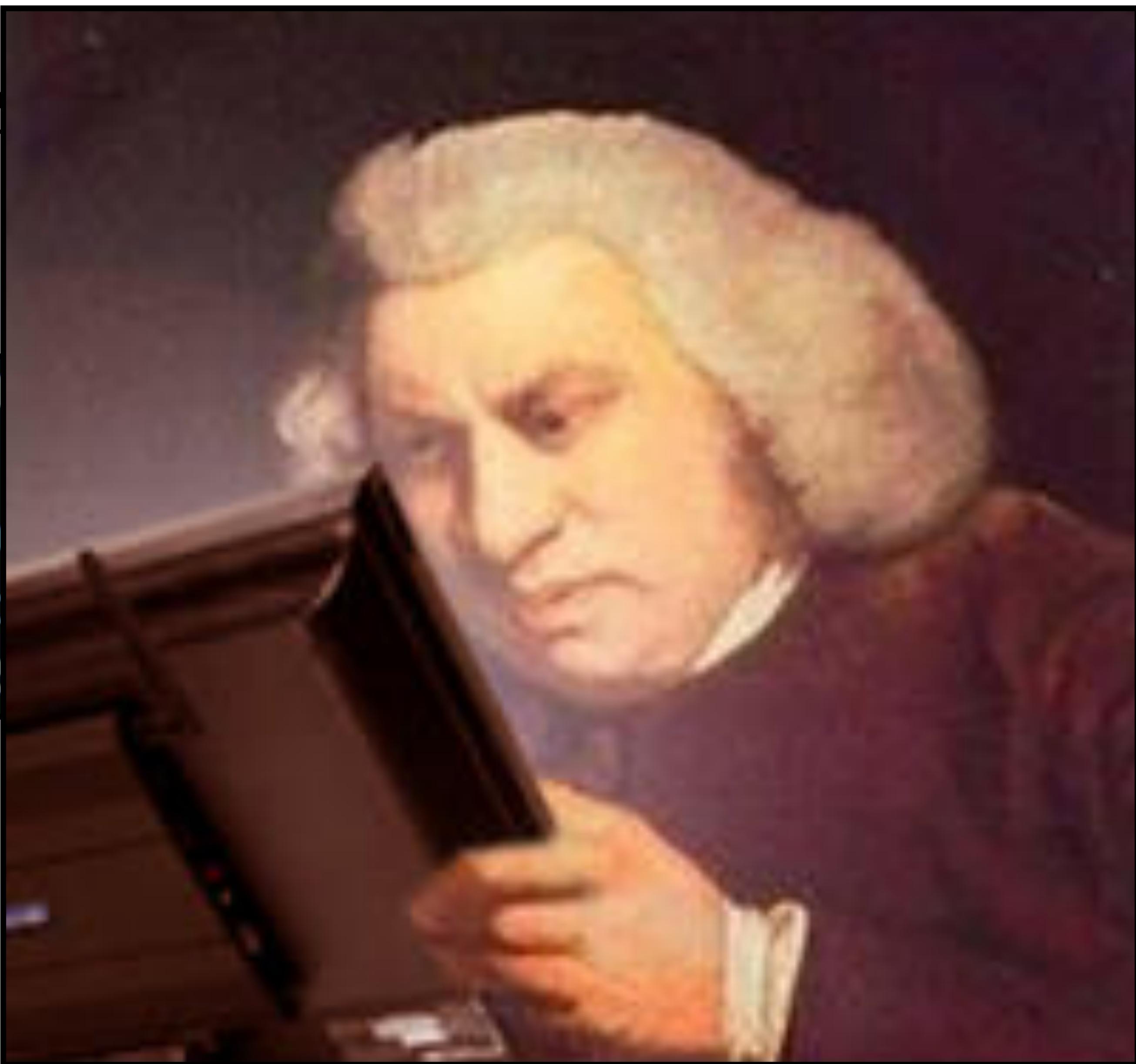
PHOENIX

EXAMPLE REQUEST

# PHOENIX EXAMPLE REQUEST

```
[info] GET /
[debug] Processing by Todo.PageController.index/2
Parameters: %{}
Pipelines: [:browser]
[info] Sent 200 in 244µs
```

# PHOENIX EXAMPLE R



PHOENIX  
EXAMPLE R



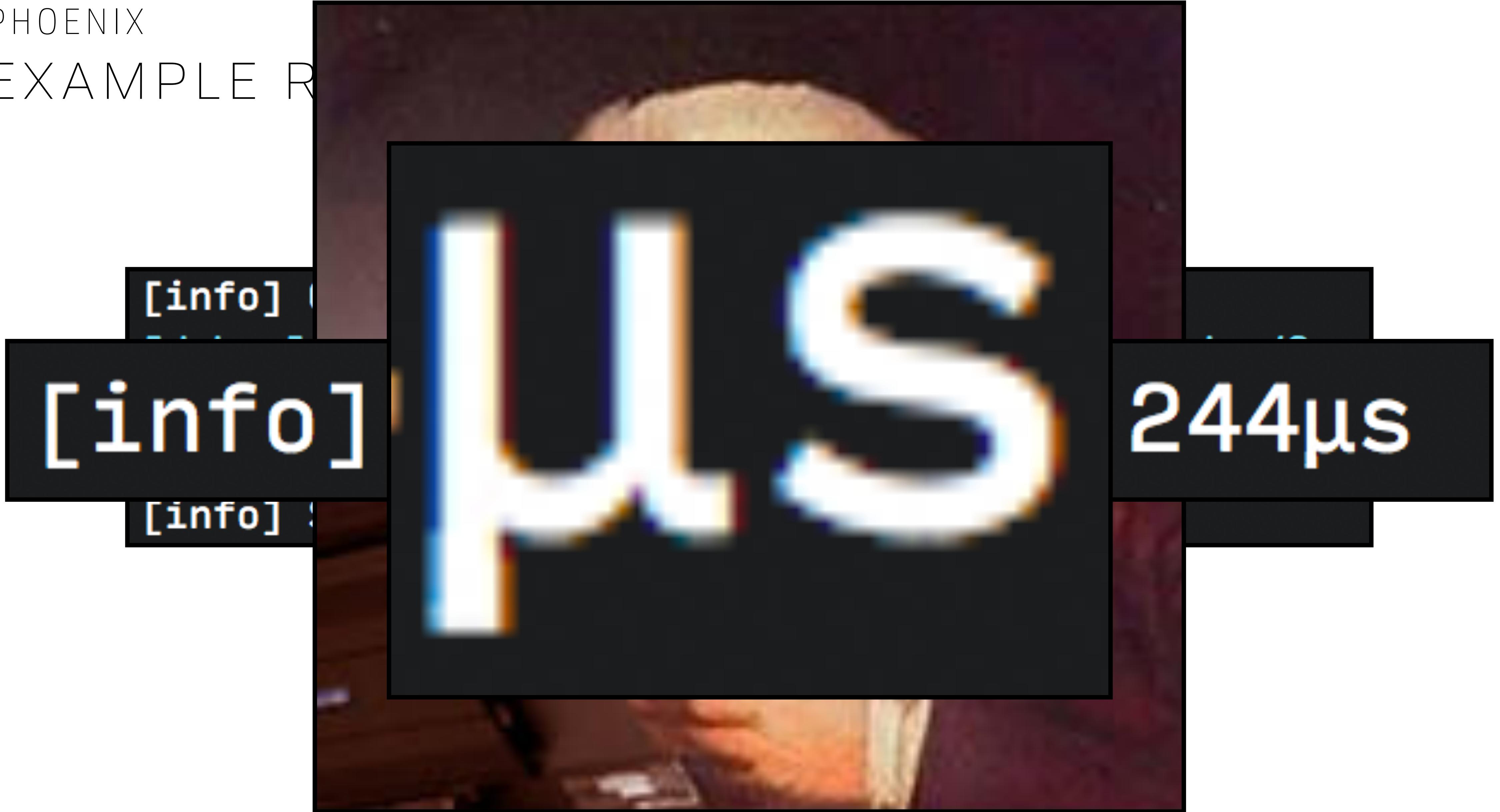
[info]

[info] Sent 200 in 244µs



[info]

PHOENIX  
EXAMPLE R



# PHOENIX

# FAMILIAR STRUCTURE

# PHOENIX FAMILIAR STRUCTURE

```
lib/
└── todo
    ├── accounts
    │   └── user.ex
    ├── application.ex
    ├── factory.ex
    ├── lists
    │   └── item.ex
    │   └── list.ex
    └── repo.ex
    todo.ex
    todo_web
        ├── channels
        │   ├── event_channel.ex
        │   └── event_socket.ex
        ├── controllers
        │   ├── api
        │   │   ├── item_controller.ex
        │   │   ├── list_controller.ex
        │   │   └── user_controller.ex
        │   ├── item_controller.ex
        │   ├── list_controller.ex
        │   ├── page_controller.ex
        │   └── user_controller.ex
        ├── endpoint.ex
        ├── gettext.ex
        ├── router.ex
        └── templates
            ├── item
            │   ├── delete_button.html.eex
            │   ├── edit.html.eex
            │   ├── image.html.eex
            │   ├── index.html.eex
            │   ├── items.html.eex
            │   ├── new.html.eex
            │   └── show.html.eex
            ├── layout
            │   ├── app.html.eex
            │   └── app.json.eex
            ├── list
            │   ├── delete_button.html.eex
            │   ├── edit.html.eex
            │   ├── index.html.eex
            │   ├── lists.html.eex
            │   ├── members.html.eex
            │   ├── new.html.eex
            │   └── show.html.eex
            ├── page
            │   ├── index.html.eex
            │   └── index.json.eex
            └── user
                ├── avatar.html.eex
                ├── completed_items.html.eex
                └── delete_button.html.eex
        views
            ├── api
            │   ├── item_view.ex
            │   ├── list_view.ex
            │   └── user_view.ex
            ├── error_helpers.ex
            ├── error_view.ex
            ├── item_view.ex
            └── layout_view.ex
    todo_web.ex
```

# PHOENIX FAMILIAR STRUCTURE

```
lib/
  todo
    accounts
      user.ex
    application.ex
    factory.ex
    lists
      item.ex
      list.ex
    repo.ex
  todo.ex
  todo_web
    channels
      event_channel.ex
      event_socket.ex
    controllers
      api
        item_controller.ex
        list_controller.ex
        user_controller.ex
      item_controller.ex
      list_controller.ex
      page_controller.ex
      user_controller.ex
    endpoint.ex
    gettext.ex
    router.ex
    templates
      item
        delete_button.html.eex
        edit.html.eex
        image.html.eex
        index.html.eex
        items.html.eex
        new.html.eex
        show.html.eex
      layout
        app.html.eex
        app.json.eex
      list
        delete_button.html.eex
        edit.html.eex
        index.html.eex
        lists.html.eex
        members.html.eex
        new.html.eex
        show.html.eex
      page
        index.html.eex
        index.json.eex
      user
        avatar.html.eex
        completed_items.html.eex
        delete_button.html.eex
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        list_view.ex
        user_view.ex
      error_helpers.ex
      error_view.ex
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      layout_view.ex
  todo_web.ex
```

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      list_controller.ex
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      user_controller.ex
    endpoint.ex
    gettext.ex
    router.ex
```

```
templates
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    edit.html.eex
    image.html.eex
    index.html.eex
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    new.html.eex
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    index.html.eex
    index.json.eex
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  views
    api
      item_view.ex
      list_view.ex
      user_view.ex
    error_helpers.ex
    error_view.ex
    item_view.ex
    layout_view.ex
  todo_web.ex
```

# PHOENIX EXAMPLE CONTROLLER

# PHOENIX EXAMPLE CONTROLLER

```
defmodule TodoWeb.APIUserController do
  alias Todo.Accounts.User
  use TodoWeb, :controller

  @spec index(Plug.Conn.t(), map()) :: Plug.Conn.t()
  def index(conn, _params), do: render(conn, "index.json", users: Repo.all(User))

  @spec show(Plug.Conn.t(), map()) :: Plug.Conn.t()
  def show(conn, %{"id" => id}) do
    user =
      User
      |> Repo.get!(id)
      |> Repo.preload([:lists, :completed_items])

    render(conn, "show.json", user: user)
  end

  @spec create(Plug.Conn.t(), map()) :: Plug.Conn.t()
  def create(conn, %{"data" => params}) do
    user =
      User
      |> User.changeset(params)
      |> Repo.insert!()
      |> Repo.preload([:lists, :completed_items])

    conn
    |> put_status(:created)
    |> render("show.json", user: user)
  end

  @spec update(Plug.Conn.t(), map()) :: Plug.Conn.t()
  def update(conn, %{"id" => id, "data" => changes}) do
    user =
      User
      |> Repo.get!(id)
      |> User.changeset(changes)
      |> Repo.update!()

    render(conn, "show.json", user: user)
  end

  @spec delete(Plug.Conn.t(), map()) :: Plug.Conn.t()
  def delete(conn, %{"id" => id}) do
    user =
      User
      |> Repo.get!(id)
      |> Repo.delete!()

    send_resp(conn, 204, "")
  end
end
```

# FURTHER READING

# FURTHER READING

WHERE TO GO FROM HERE

# FURTHER READING GETTING STARTED & INTEREST READING

## FURTHER READING

## GETTING STARTED & INTEREST READING

- <https://elixir-lang.org>
- <https://hex.pm> & <https://hexdocs.pm>
- <http://blog.plataformatec.com.br/tag/elixir/>
- [https://github.com/expede/up\\_run](https://github.com/expede/up_run)
- <https://github.com/expede/todo-example>
- [https://github.com/expede/quick\\_chat](https://github.com/expede/quick_chat)
- Twitter's #MyElixirStatus



THANK YOU, BUFFER! 

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[github.com/expede](https://github.com/expede)  
[@expede](https://twitter.com/expede)